

Advanced Networking for AV Professionals

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1

TODAY'S TOPICS

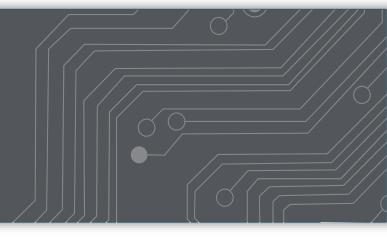
Network Concepts

- Network Devices
- Core IP Settings
- Automatic IP Addressing
- Network Topology
- Types of Network Data
- Segmenting the Broadcast Domain
- Network Ports

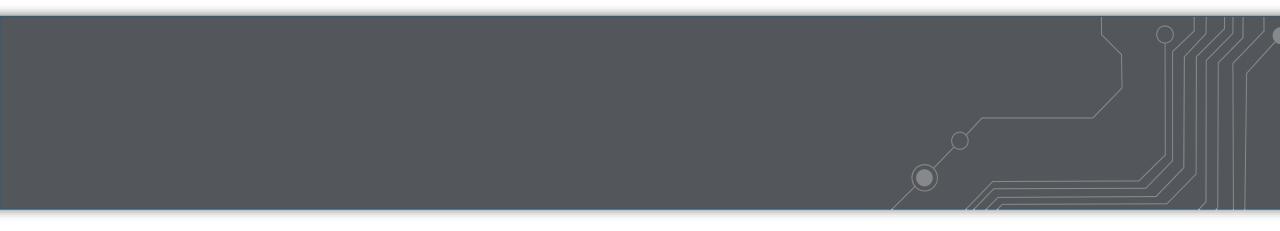
Dante Domain Manager Topics

- Overview of Features
- Servers
- Dante Discovery
- Clocking in Dante Domain Manager
- LDAP
- SNMP





Network Devices: Switches and Routers



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- Switches connect devices on a common network
- Switches use MAC addresses to forward data only to the devices that need to receive it
- Switches support all ports going full speed in both directions at all times
- Use gigabit (or faster) switches!



MANAGED VS. UNMANAGED

MANAGED

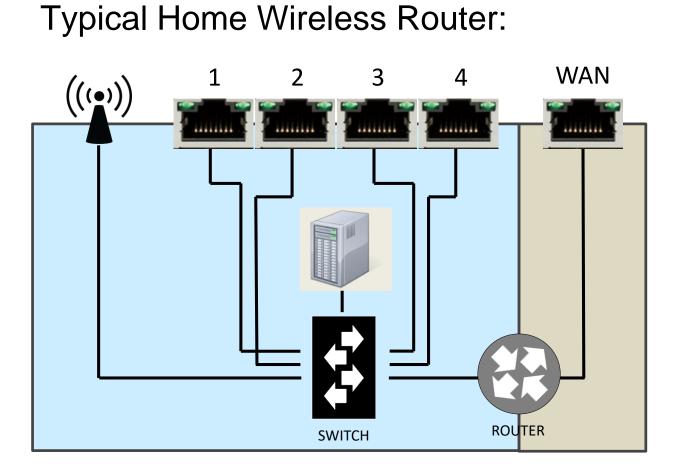
- More Expensive
- Many Possible Settings – (and risks)
- May be required in some conditions

UNMANAGED

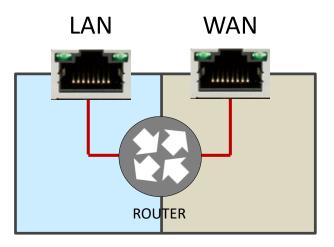
- Less Expensive
- 100% Plug and play
- May not be appropriate in some situations

- Know what the default features are
 - Turn off any you will not be needing i.e. Green Ethernet, IGMP
- Do not change settings until there is a problem that a feature may help solve
- Resist temptation to over-configure!
- In most stand-alone Dante networks, features are not required
- Incorrect switch configurations are a common cause of problems!

A "Wireless Router" Serves Many Functions



Router:



A mixer used to require racks of external gear...



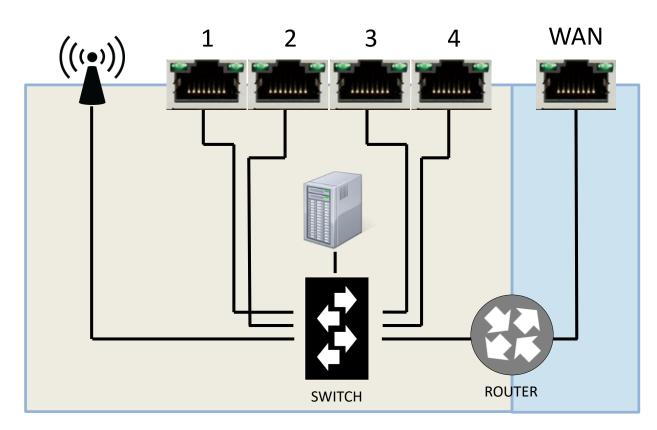






DNS Caching

Typical Home Wireless Router:



Also Includes:

- DHCP Server
- VPN (Remote Login)
- DNS Resolution & Caching

LAYERED MODELS

OSI Model (Lowest Three Layers)

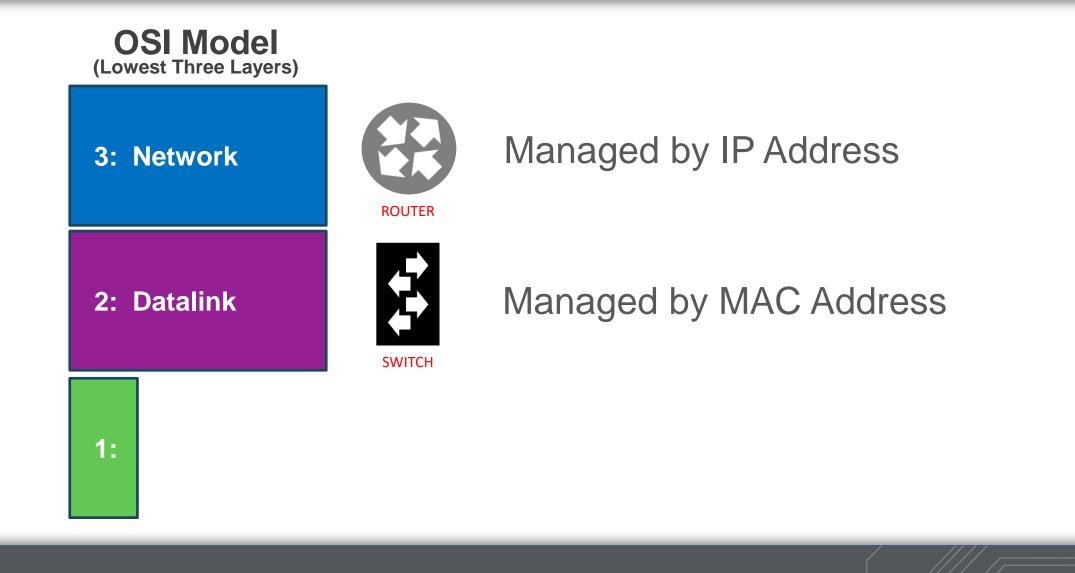
3:



Layer 1 refers to the cable and the electrical signal on it.

- Is it plugged in?
- Is the cable broken, problem with impedance, etc?
- Is there electro-magnetic interference on copper?
- Is there light or dirty ends on the fiber optic cable?

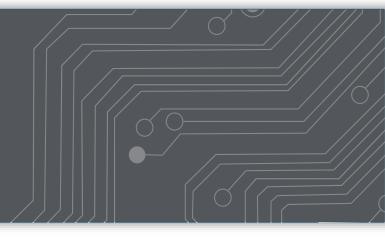
LAYERED MODELS



11

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Core IP Settings: IP Address, Subnet Mask, Gateway

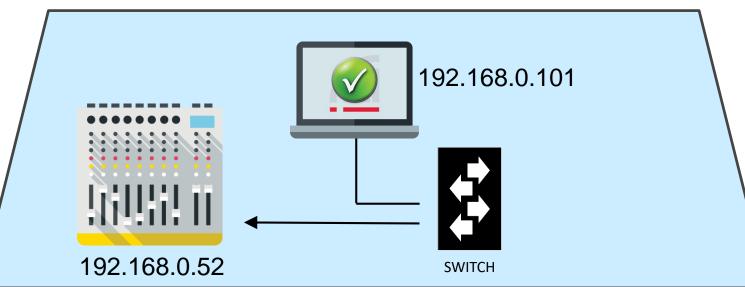


IP Address

Like a phone number to reach a network device

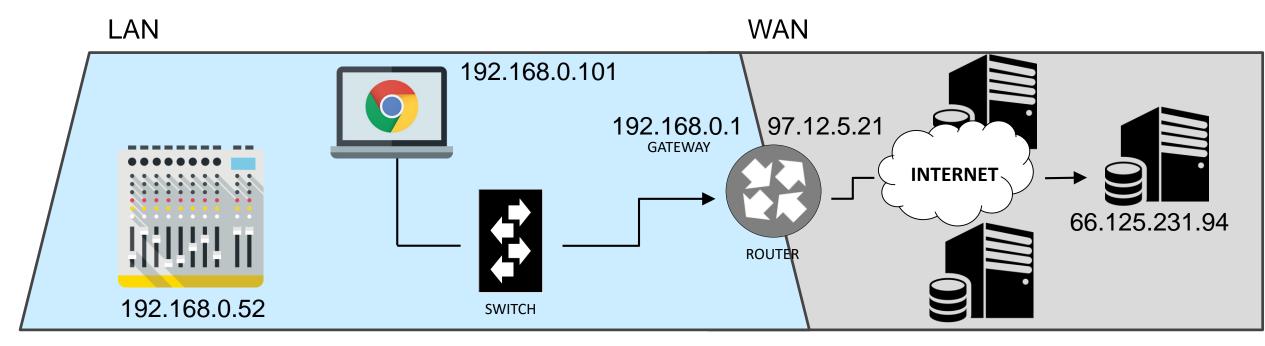
• Devices on the Local Area Network (LAN) are contacted directly.

LAN



Core IP Settings: Gateway (Router)

- Devices on the Local Area Network (LAN) are contacted directly.
- Devices on the Wide Area Network (WAN) are reached through the router.



How does a device know to connect on the LAN or through the Gateway (to the WAN)?



IP Address & Subnet Mask

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Subnet Mask

- Subnet Mask is not an IP Address
- Subnet Mask indicates the parts of our own IP Address that form our Local Area Network or Subnet
- 255 is a significant field, 0 is a wildcard

IP Address: Subnet Mask:	192.168. 10. 11 255.255.255. 0
Subnet:	192.168. 10. xxx

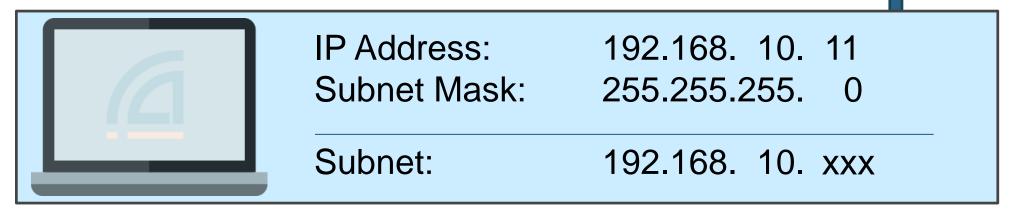
If the Destination is in the LAN:

Access the devices directly on the local network switches

The router is not involved in this connection

Otherwise:

The destination IP address is passed to the Gateway (Router) Similar to dialing "O" for the operator



WAN

LAN



Are these sought on the LAN or through the Gateway? 192.168.10.18 ... LAN 18.231.109.77 ... Gateway (WAN) 192.168.1.113 ... Gateway (WAN)

Core IP Settings: Subnet Mask

IP Address: Subnet Mask:	192.168. 10. 11 255.255.255. 0
Subnet:	192.168. 10. xxx

IP Address: Subnet Mask:	10. 0. 1. 11 255.255.255. 0
Subnet:	10. 0. 1. xxx

Core IP Settings: Subnet Mask

	IP Address: Subnet Mask:	10. 0. 1. 11 255.255.255. 0			
	Subnet:	10. 0. 1. xxx			

IP Address: Subnet Mask:	10. 0. 1. 11 255.255. 0. 0
Subnet:	10. 0. xxx. xxx



Residential:255.255.255.0Dante Audio Default:255.255.0.0

DSL Static IPs: Corp Network: 255.255.255.<mark>248</mark> 255.255.<mark>252</mark>. 0

Binary	Decimal
0 =	0
1 =	1
<mark>10 =</mark>	2
11 =	3

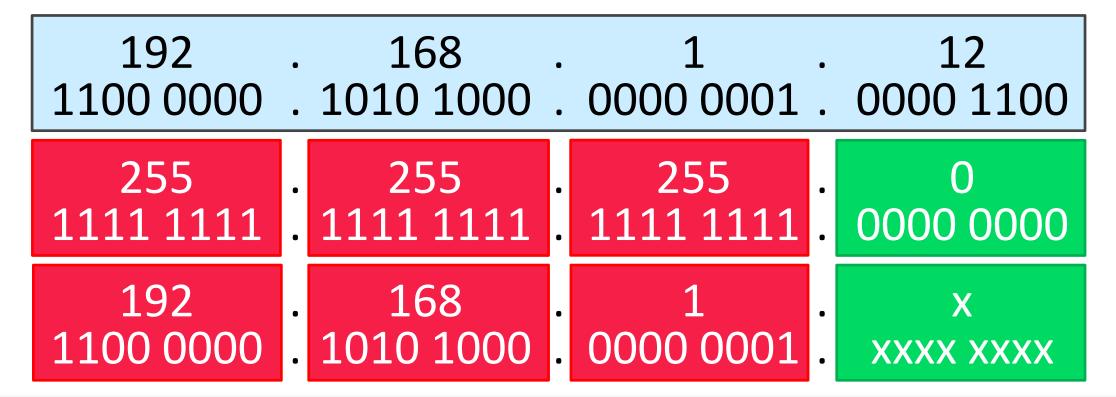
There are 10 types of people in the world:

those who understand binary, and those who don't.

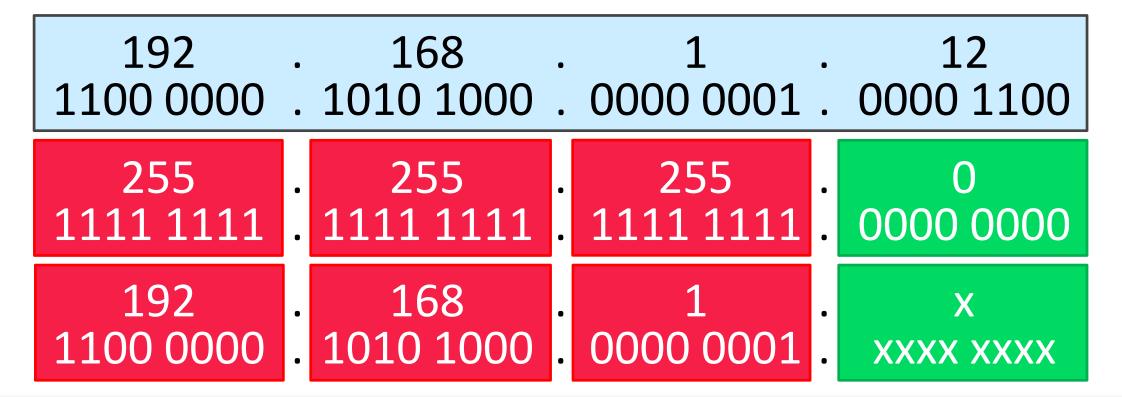
We call this "dotted-decimal notation".

Dotted Decimal Notation:192.168.1.12Value Range of Each Field:0 – 255 (8 bits)4 fields x 8 bits each:32-bit address

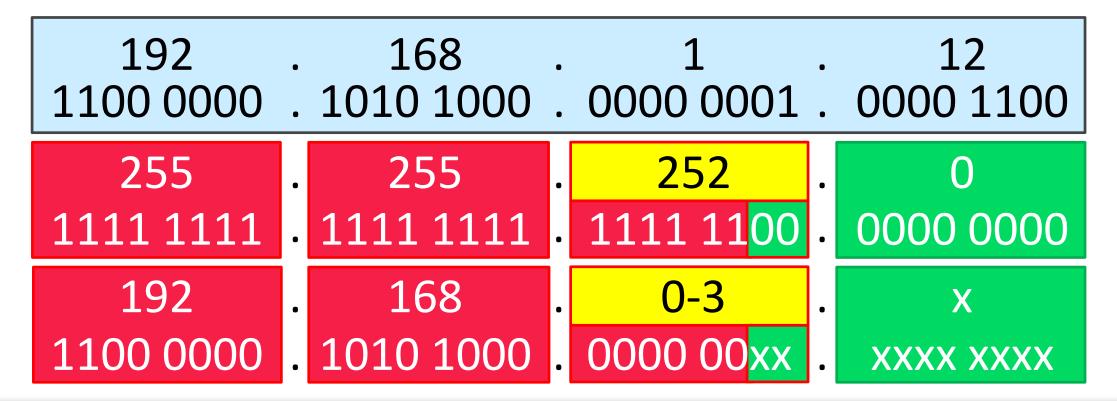
IP Address and Subnet Mask are 32-bit numbers. Subnet Mask defines significant binary digits.



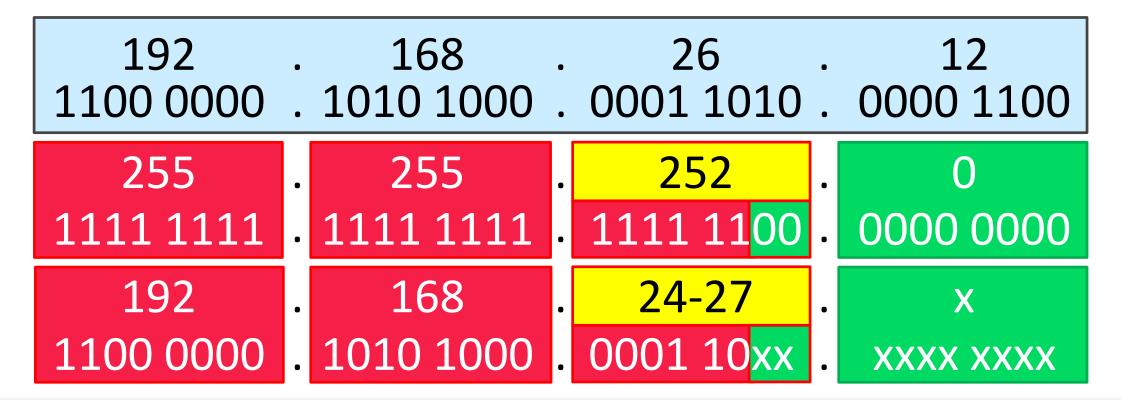
This subnet setting is commonly abbreviated: 192.168.1.12/24



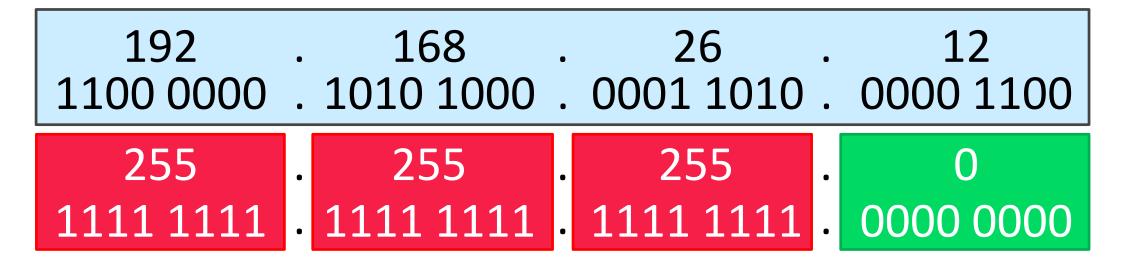
You can break the mask "mid-field": 192.168.0.12 /22



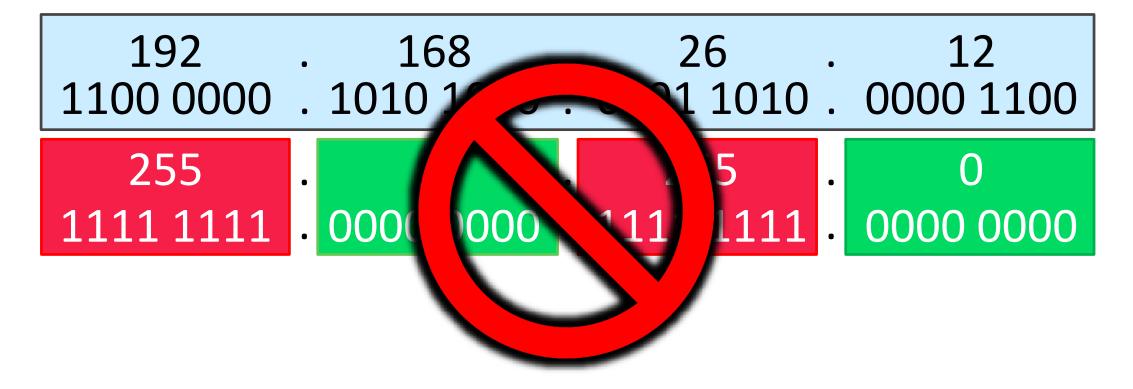
You can break the mask "mid-field": 192.168.26.12 /22



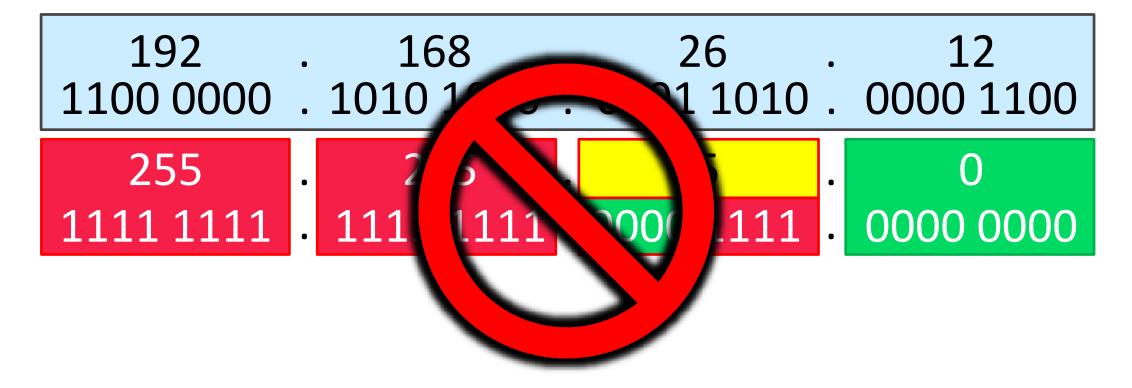
The Subnet Mask has a Length. A String of Binary 1's, then Binary 0's.



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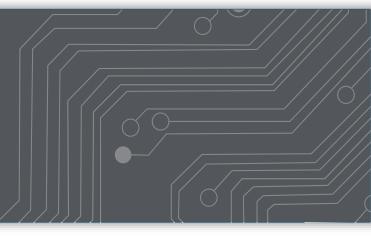
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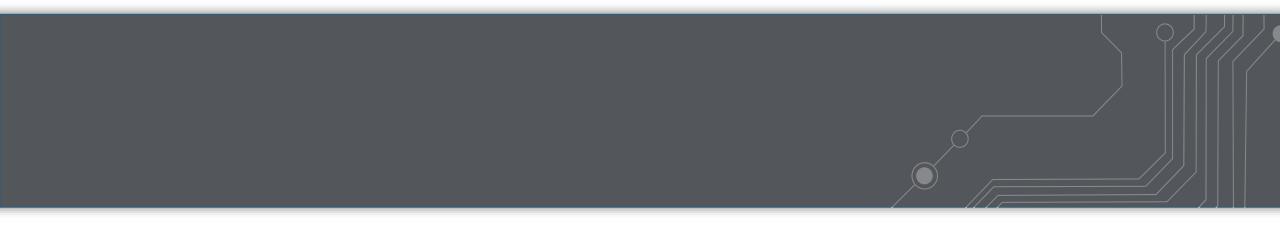
Core IP Settings: Subnet Mask Valid Values

Mask		Binary Value					Answers		
255	1	1	1	1	1	1	1	1	1
254	1	1	1	1	1	1	1	0	2
252	1	1	1	1	1	1	0	0	4
248	1	1	1	1	1	0	0	0	8
240	1	1	1	1	0	0	0	0	16
224	1	1	1	0	0	0	0	0	32
192	1	1	0	0	0	0	0	0	64
128	1	0	0	0	0	0	0	0	128
0	0	0	0	0	0	0	0	0	256



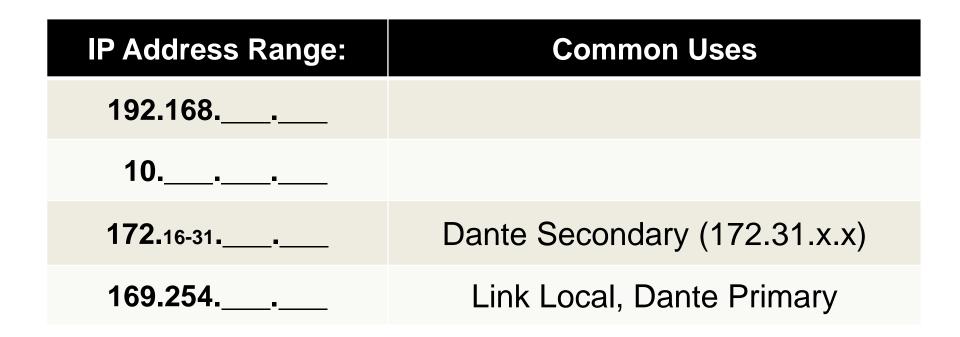


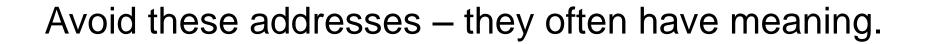
Private IP Addresses



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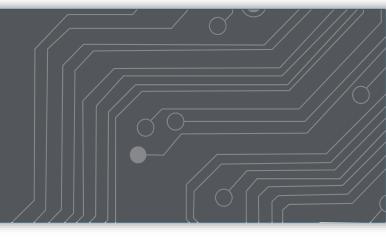
These are non public Internet routable IP address ranges.



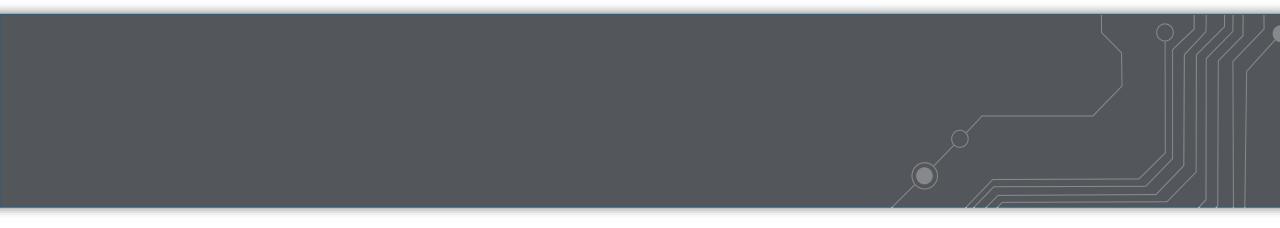


IP Address Range:	Common Uses			
0	Network Identifier			
1	Commonly Used For Router			
	or Network Infrastructure			
	Broadcast Address			





Automatic IP Addressing: DHCP & Link Local



Automatic IP Addressing: DHCP

DHCP Automatically Assigns:

Configure IPv4: Using DHCP

IP Address: 192.168.0.110

Subnet Mask: 255.255.255.0

Router: 192.168.0.1

DNS Server: 192.168.0.1

Search Domains: lab.pdx.audinate.com

- IP Address Different on each device
- Subnet Mask
- Gateway

DNS

The same on all devices

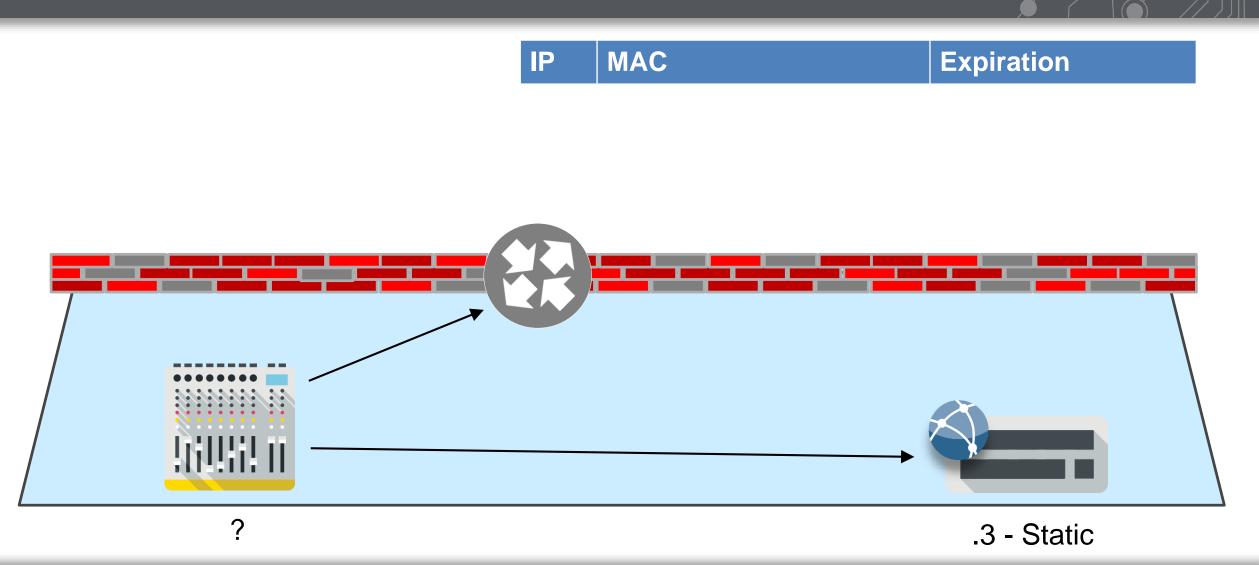
DHCP Settings:

Configure IPv4: Using DHCP IP Address: 192.168.0.110 Subnet Mask: 255.255.255.0 Router: 192.168.0.1 DNS Server: 192.168.0.1 Search Domains: lab.pdx.audinate.com IP Range:

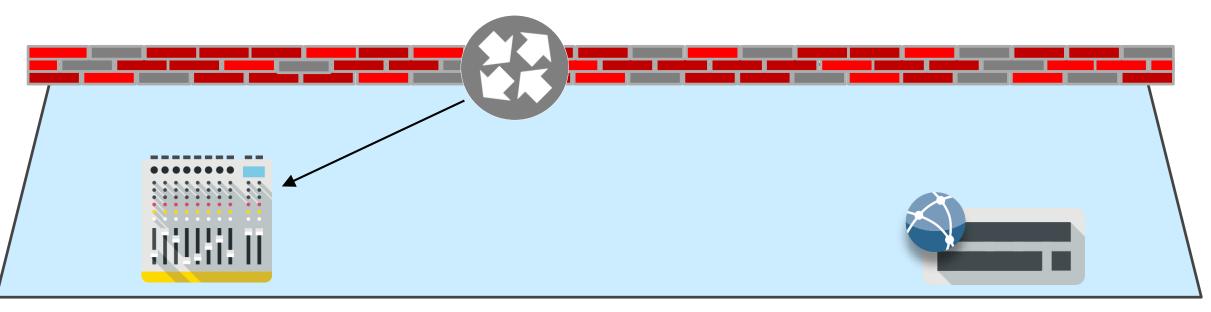
IP addresses to hand out:

192.168.0. 100 to 192.168.0. 254

DHCP Lease Time: Configuration "Time to Live": e.g. – 24 hours



IP	MAC	Expiration
.101	F7.51.32.CB.4F.21	2019-06-19 09:30

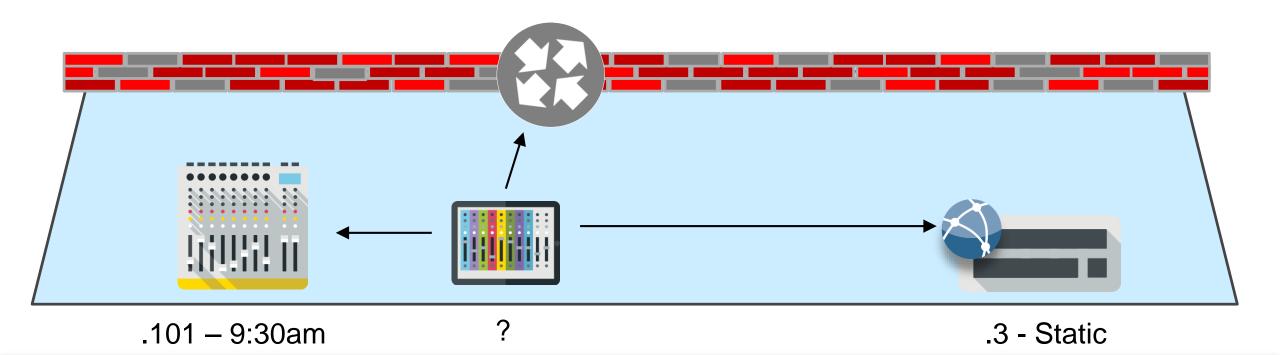


.101 – 9:30am

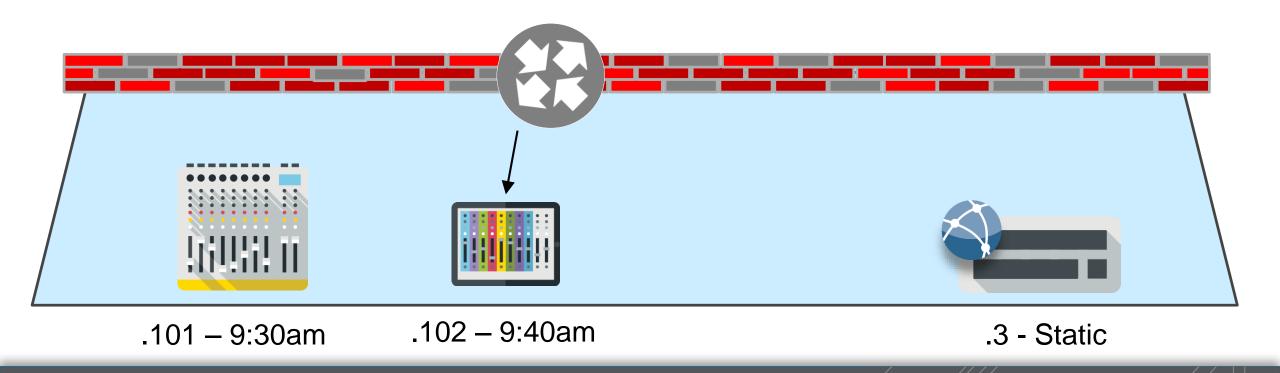
.3 - Static

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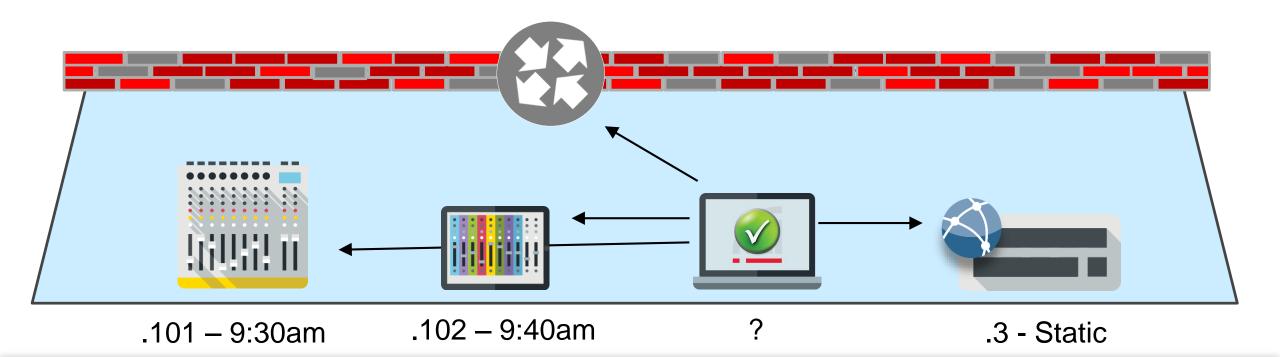
IP	MAC	Expiration
.101	F7.51.32.CB.4F.21	2019-06-19 09:30



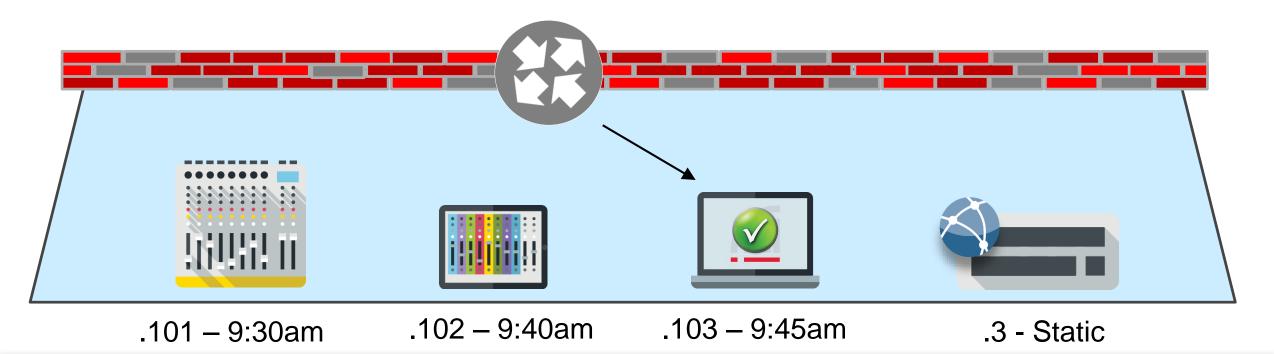
IP	MAC	Expiration
.101	F7.51.32.CB.4F.21	2019-06-19 09:30
.102	44.DC.24.B4.11.96	2019-06-19 09:40



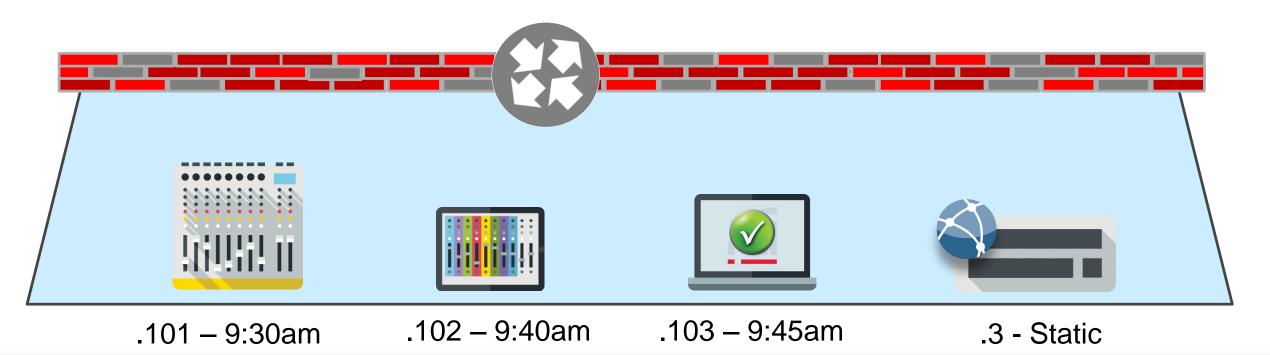
IP	MAC	Expiration
.101	F7.51.32.CB.4F.21	2019-06-19 09:30
.102	44.DC.24.B4.11.96	2019-06-19 09:40



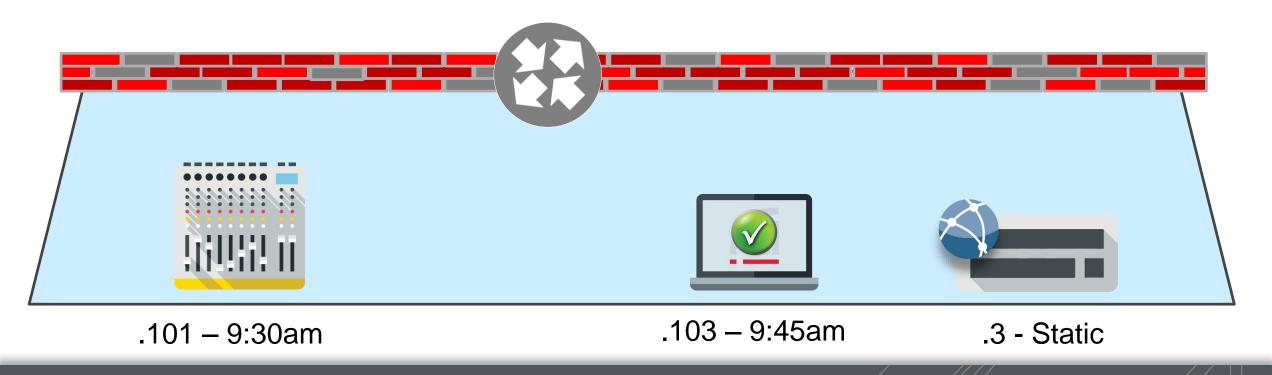
IP	MAC	Expiration
.101	F7.51.32.CB.4F.21	2019-06-19 09:30
.102	44.DC.24.B4.11.96	2019-06-19 09:40
.103	B3.55.E1.7C.BA.D3	2019-06-19 09:45



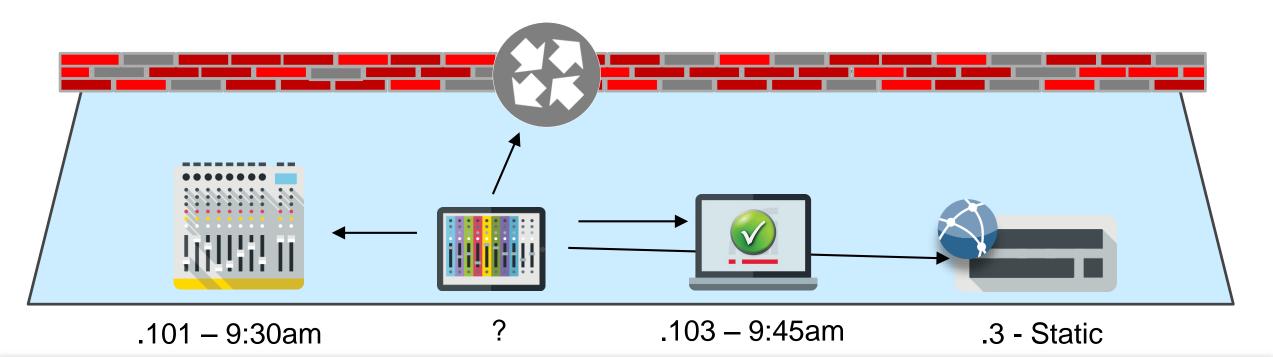
IP	MAC	Expiration
.101	F7.51.32.CB.4F.21	2019-06-19 09:30
.102	44.DC.24.B4.11.96	2019-06-19 09:40
.103	B3.55.E1.7C.BA.D3	2019-06-19 09:45



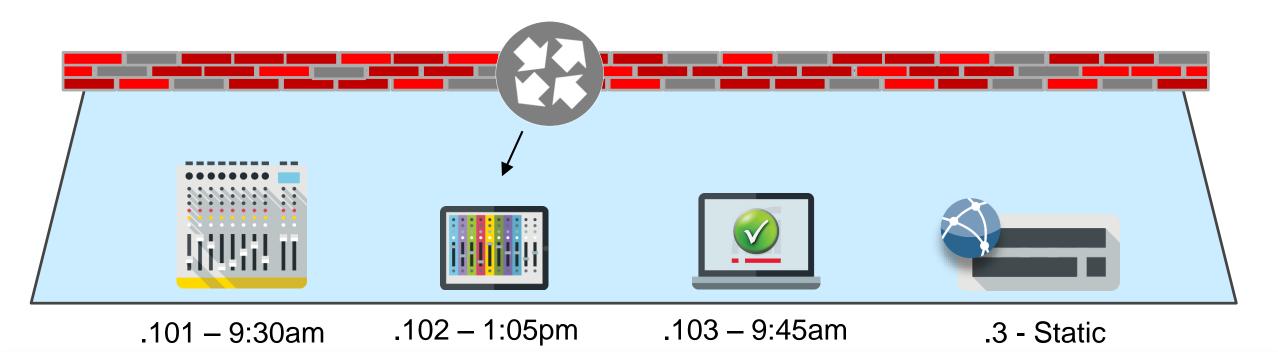
IP	MAC	Expiration
.101	F7.51.32.CB.4F.21	2019-06-19 09:30
.102	44.DC.24.B4.11.96	2019-06-19 09:40
.103	B3.55.E1.7C.BA.D3	2019-06-19 09:45



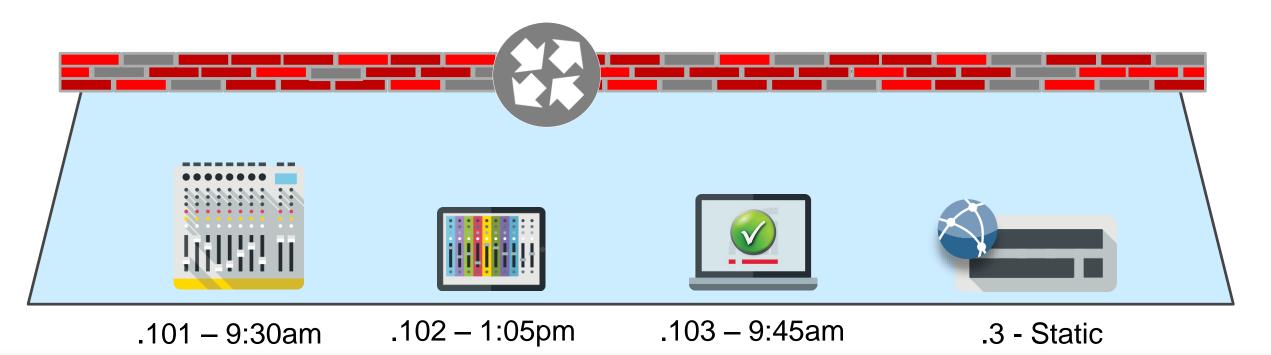
IP	MAC	Expiration
.101	F7.51.32.CB.4F.21	2019-06-19 09:30
.102	44.DC.24.B4.11.96	2019-06-19 09:40
.103	B3.55.E1.7C.BA.D3	2019-06-19 09:45



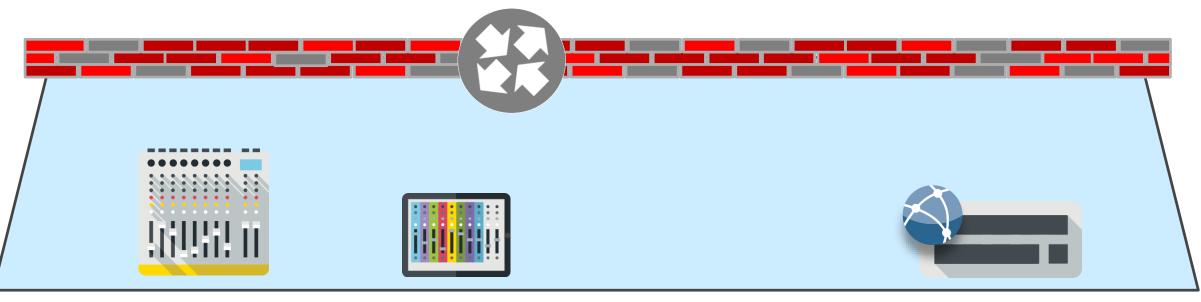
IP	MAC	Expiration
.101	F7.51.32.CB.4F.21	2019-06-19 09:30
.102	44.DC.24.B4.11.96	2019-06-19 13:05
.103	B3.55.E1.7C.BA.D3	2019-06-19 09:45



IP	MAC	Expiration
.101	F7.51.32.CB.4F.21	2019-06-19 09:30
.102	44.DC.24.B4.11.96	2019-06-19 13:05
.103	B3.55.E1.7C.BA.D3	2019-06-19 09:45



IP	MAC	Expiration
.101	F7.51.32.CB.4F.21	2019-06-19 09:30
.102	44.DC.24.B4.11.96	2019-06-19 13:05
.103	B3.55.E1.7C.BA.D3	2019-06-19 09:45

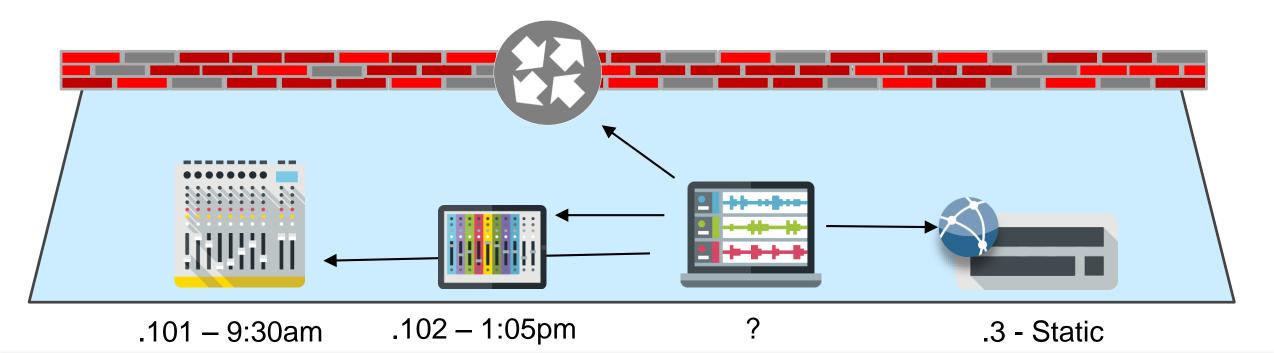


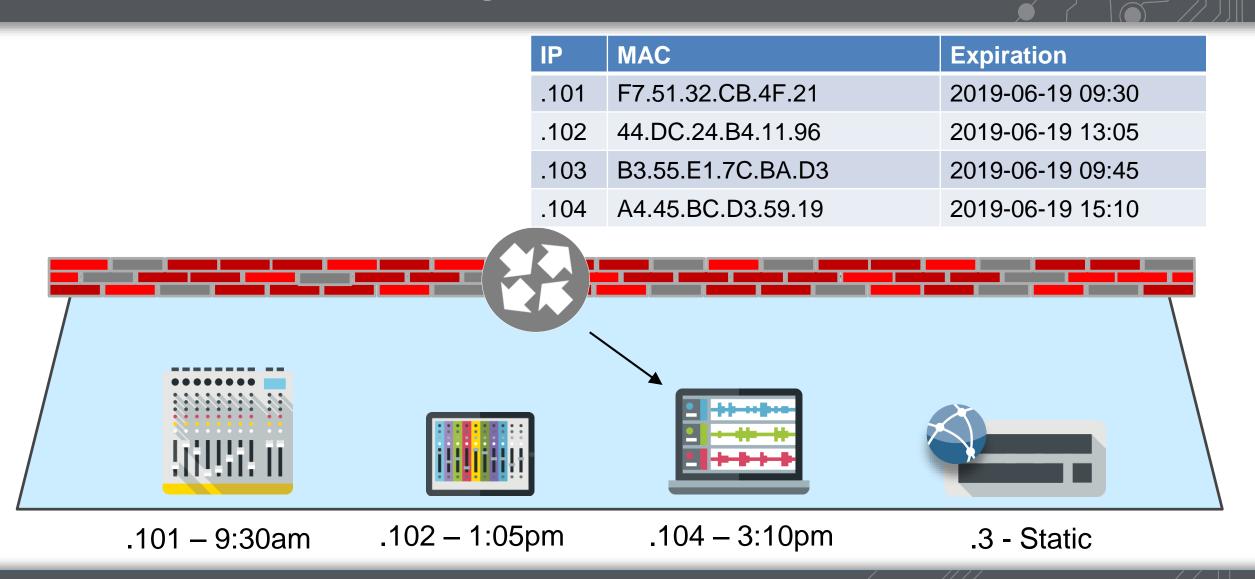
.101 – 9:30am

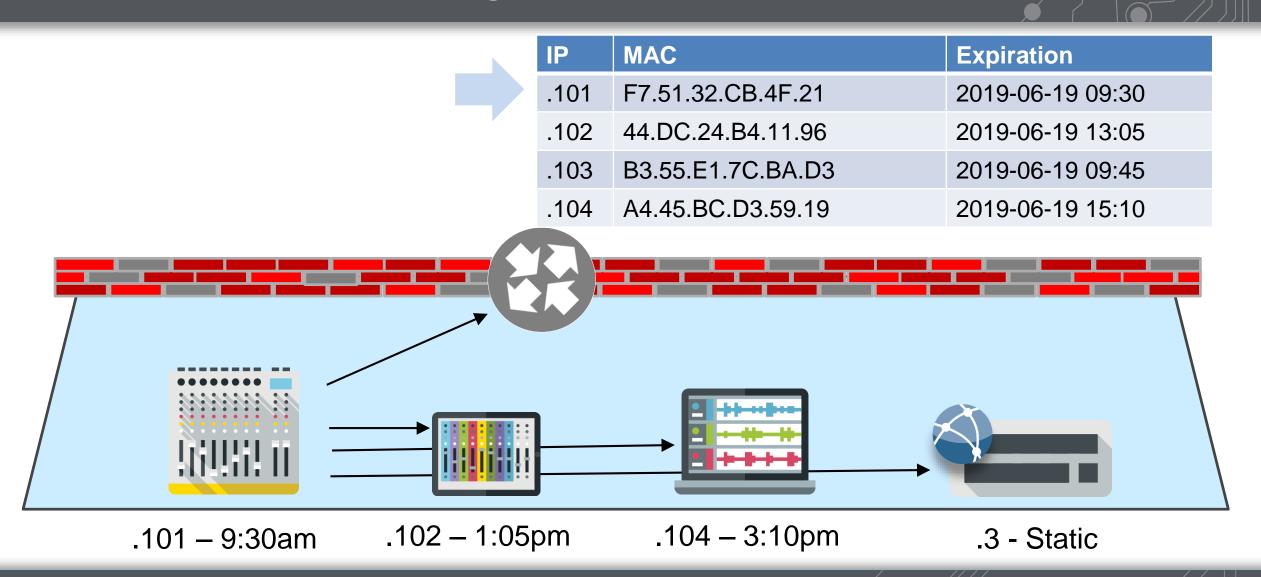
.102 – 1:05pm

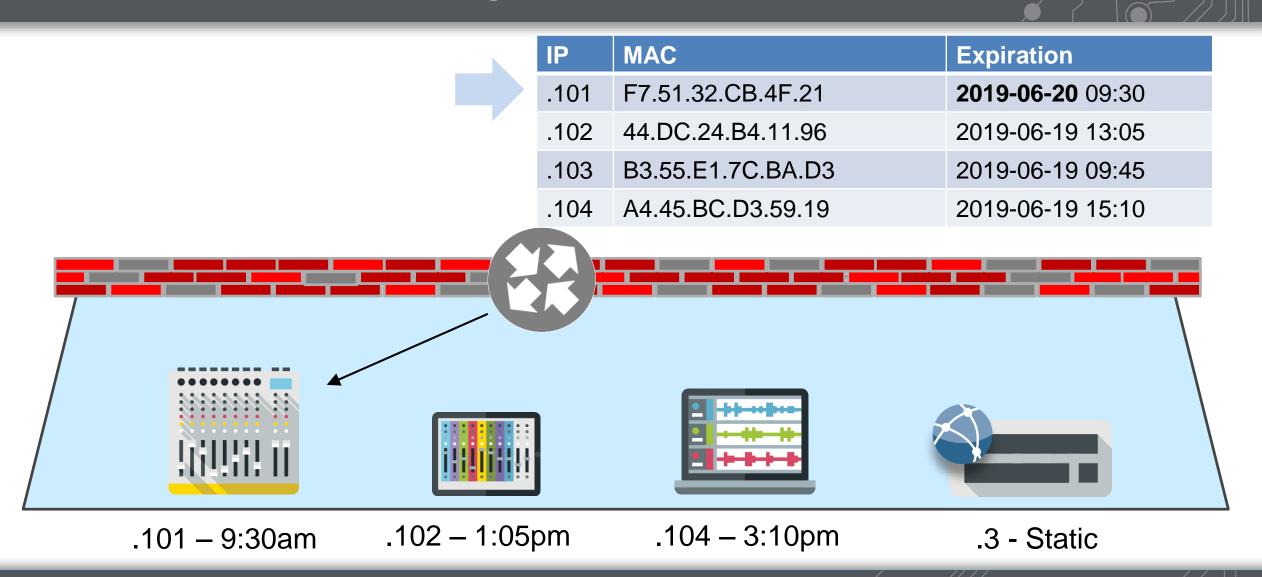


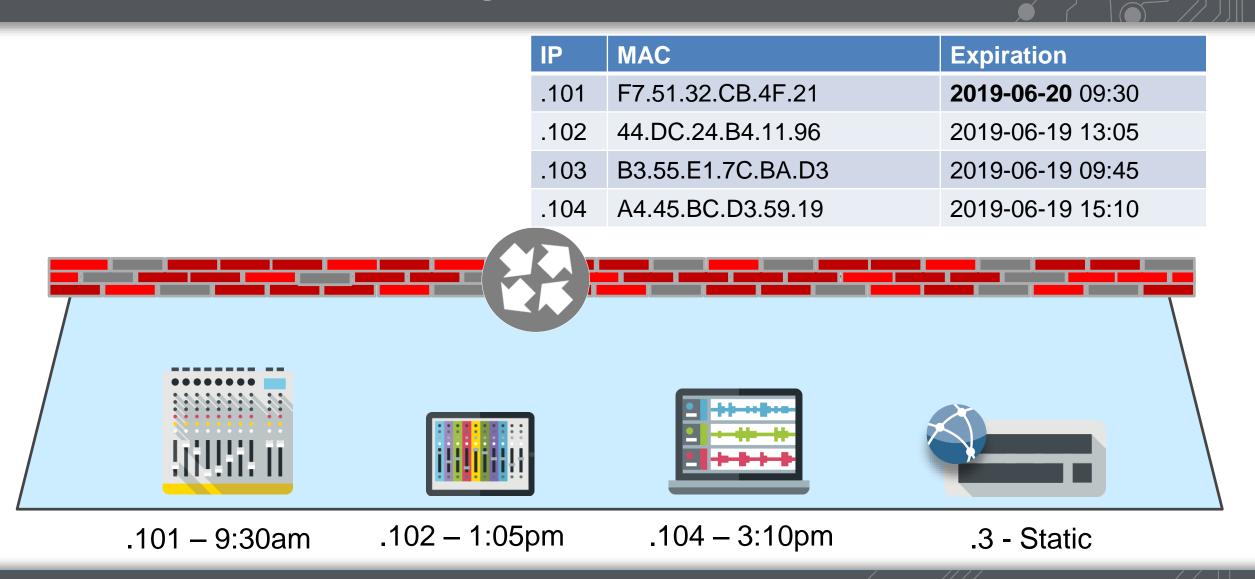
IP	MAC	Expiration
.101	F7.51.32.CB.4F.21	2019-06-19 09:30
.102	44.DC.24.B4.11.96	2019-06-19 13:05
.103	B3.55.E1.7C.BA.D3	2019-06-19 09:45











What if there is no DHCP Server?



Most Devices Revert to "Link Local"

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Automatic IP Addressing: Link Local

Configure IPv4: Using DHCP IP Address: 169.254.191.82 Subnet Mask: 255.255.0.0 Router: DNS Server:

Search Domains:

Link Local Automatically Assigns:

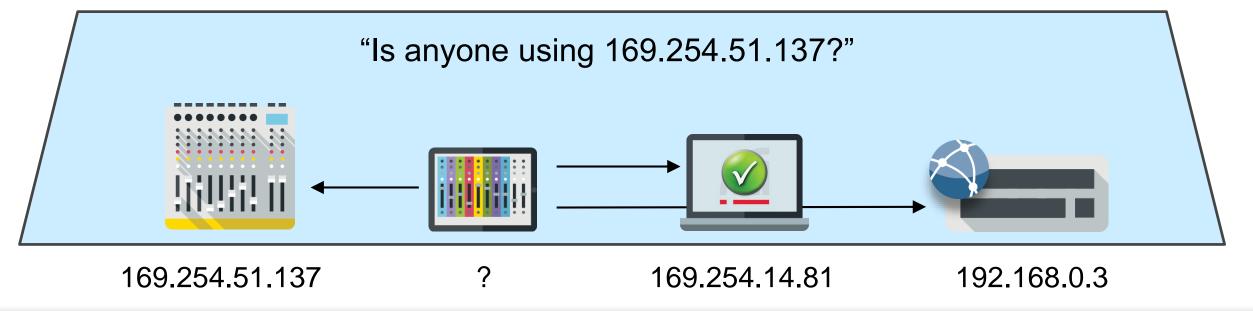
IP Address
Subnet Mask
169.254.0.0 /16
255.255.0.0
The goal is to allow devices to communicate on a LAN.

Link Local Does Not Deal With:

- Gateway
- DNS

Link Local Looks Like This...

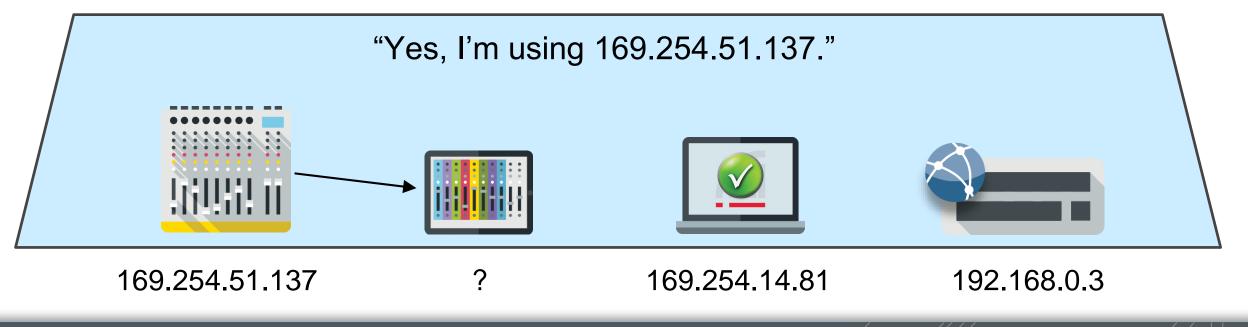
ARP Request: 169.254.51.137



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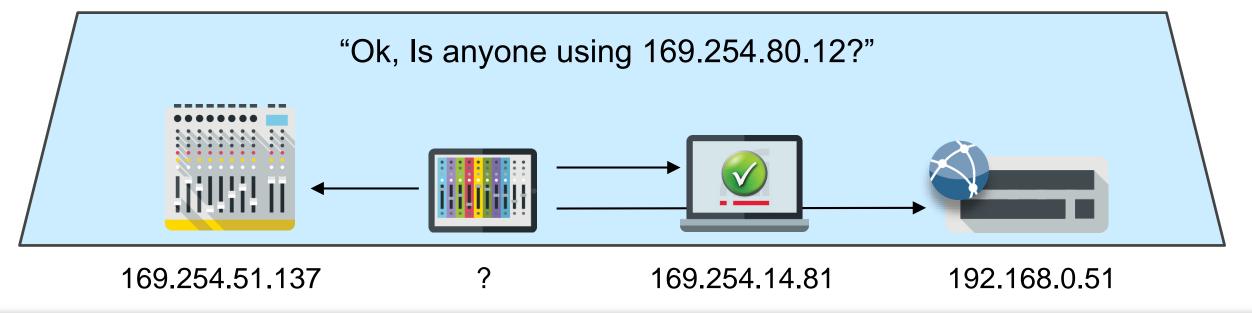
Link Local Looks Like This...

ARP Response

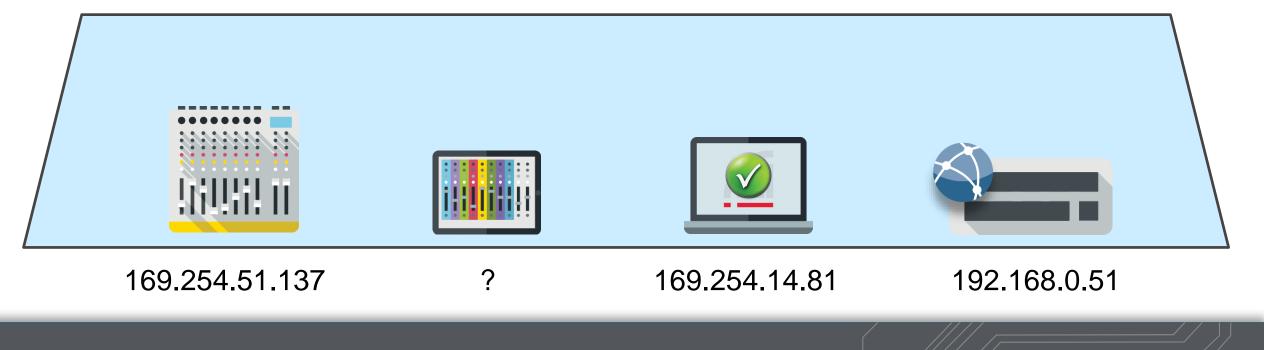


Link Local Looks Like This...

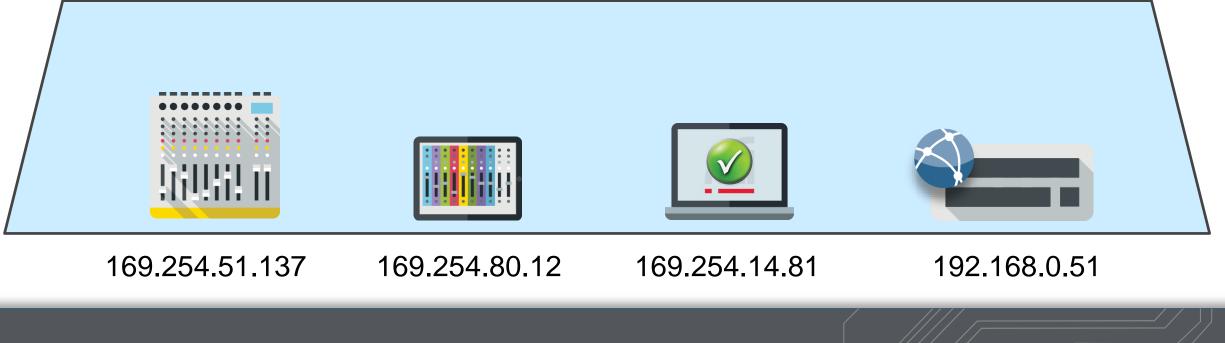
ARP Request: 169.254.80.12



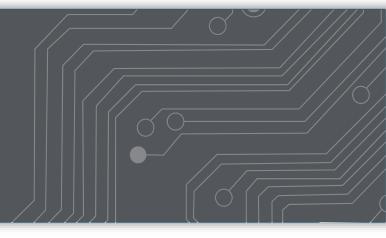
Link Local Looks Like This...



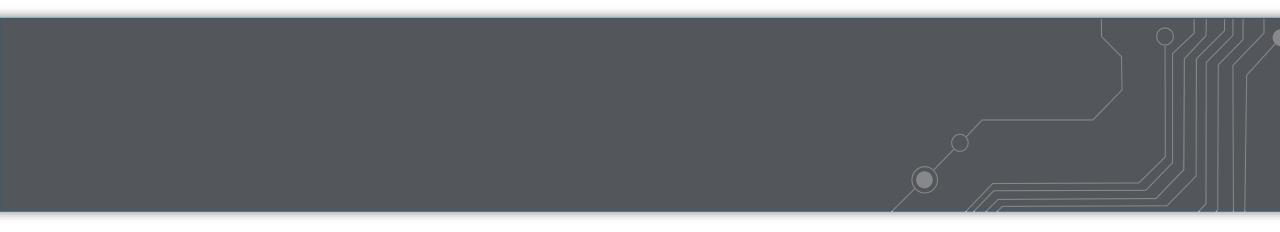
Link Local Looks Like This...





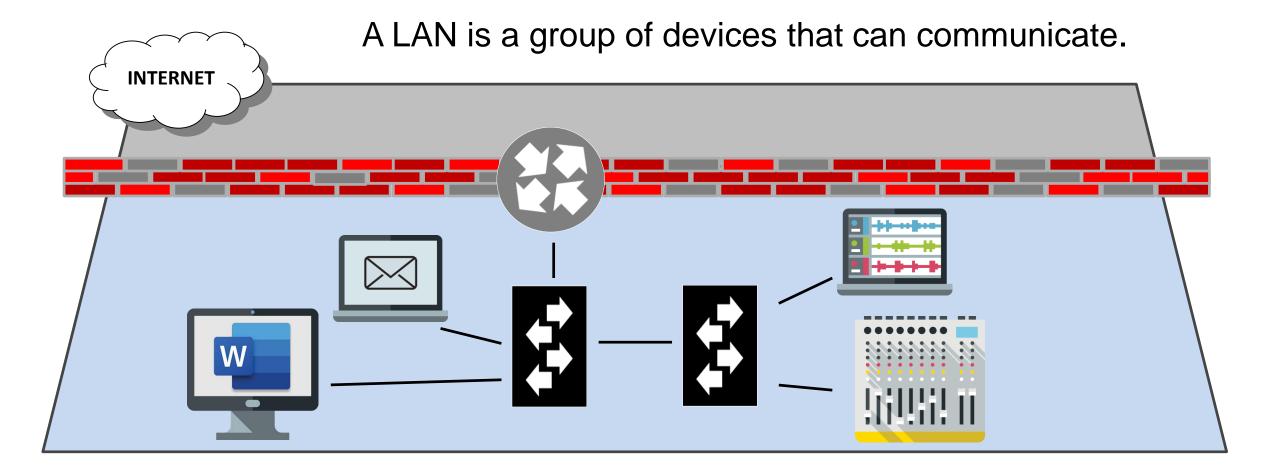


Topology: LAN, VLAN, Uplinks/Trunks

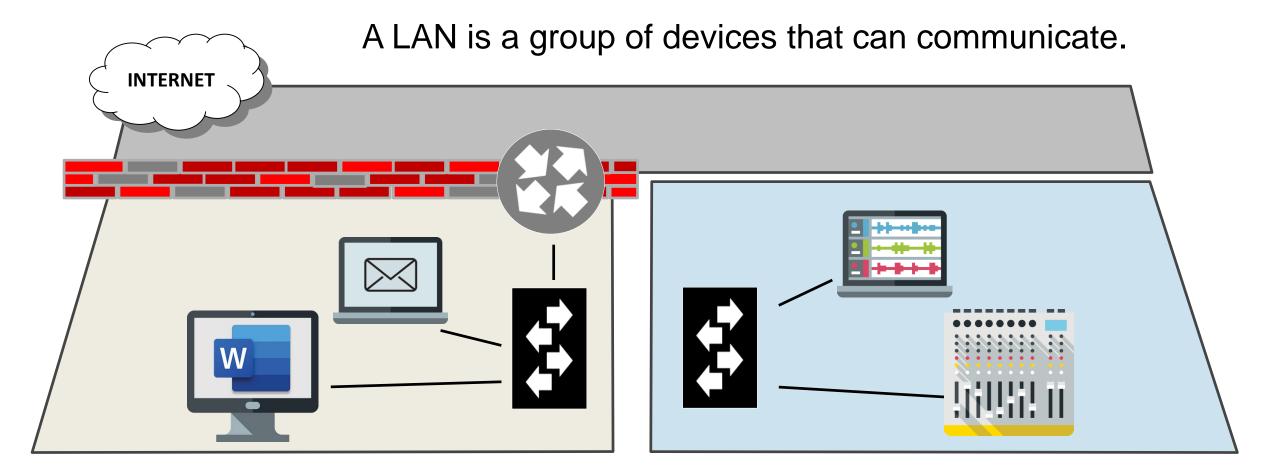


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What is a LAN?



What is a LAN?

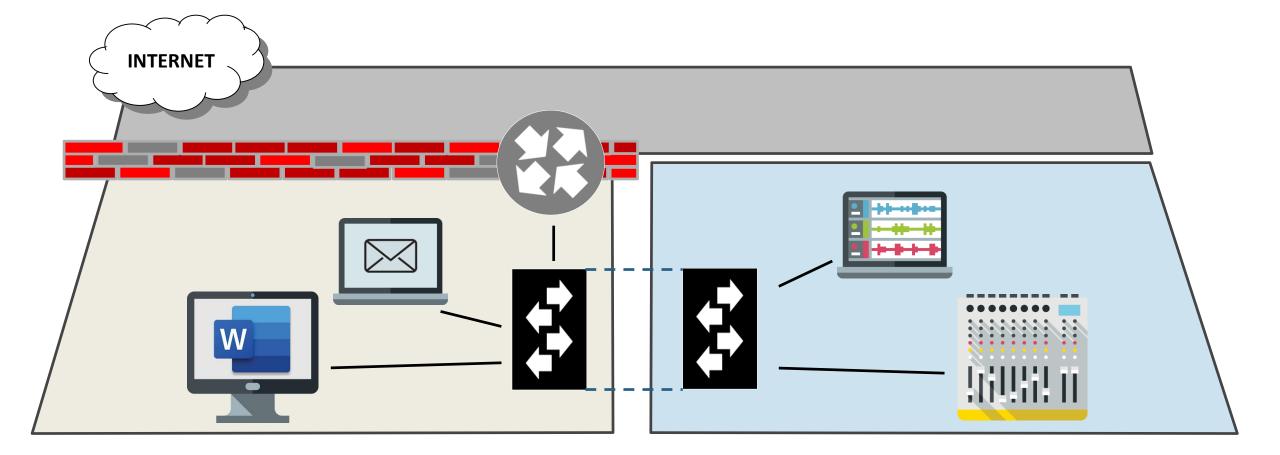


A VLAN simulates isolated networks in one switch



You do not have to offer the same number of ports per VLAN – you can assign the quantity you need.

What is a VLAN?

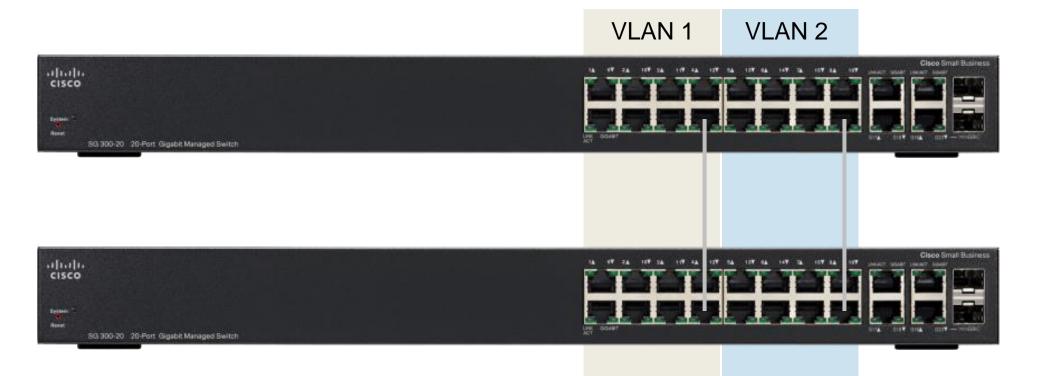




A Trunk Line is a link Between Switches

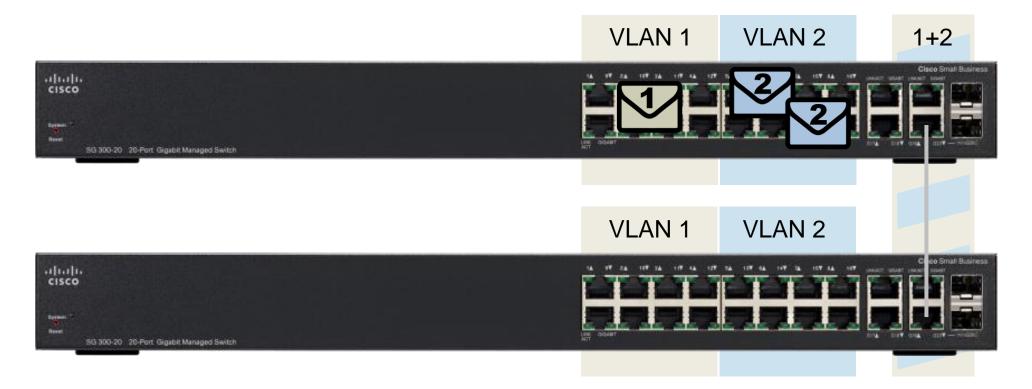






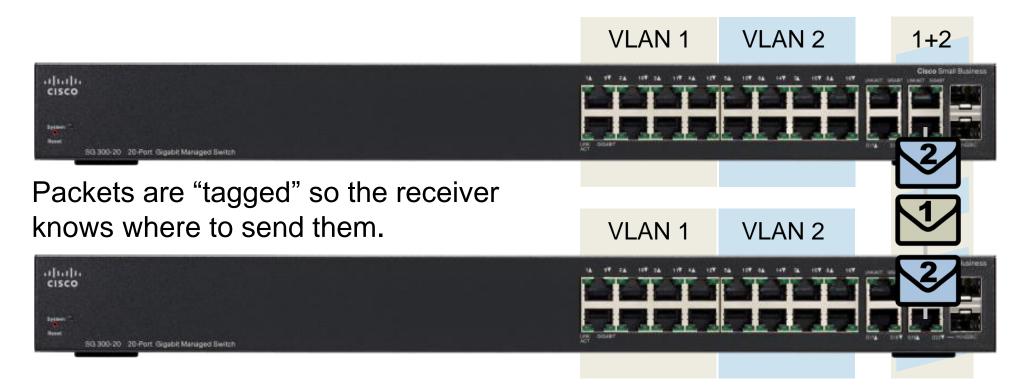
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Nope - We Create a Trunk with Tagged VLANs

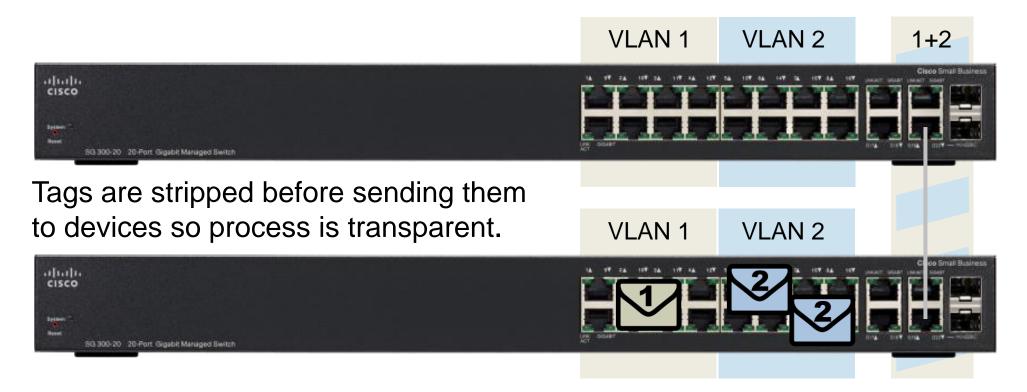


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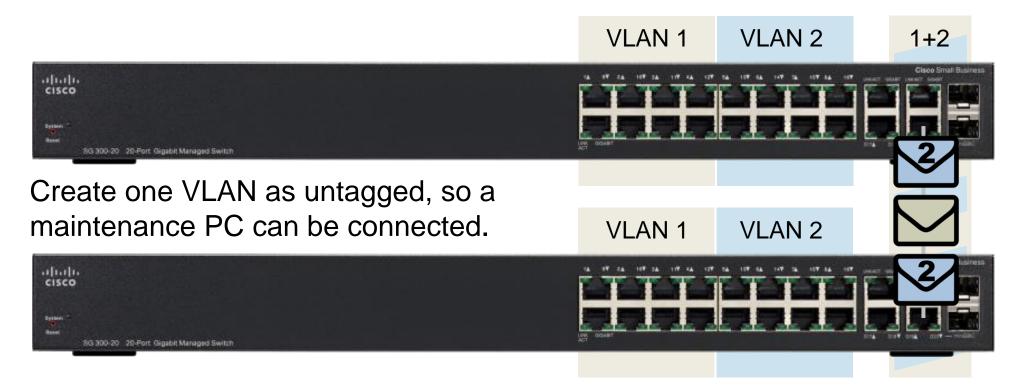




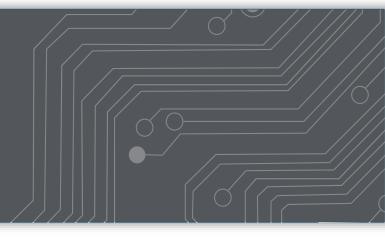




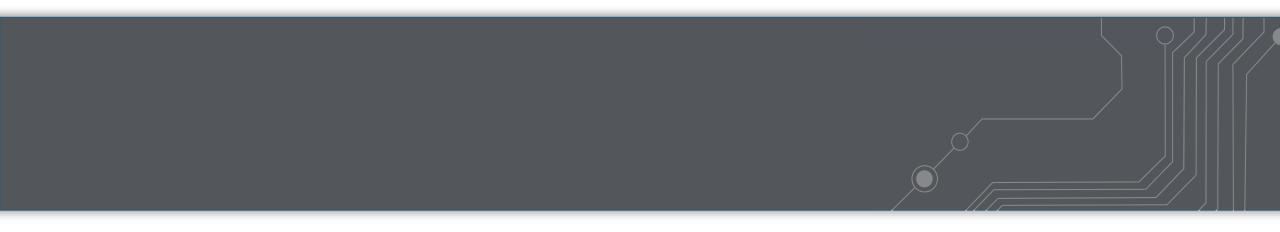




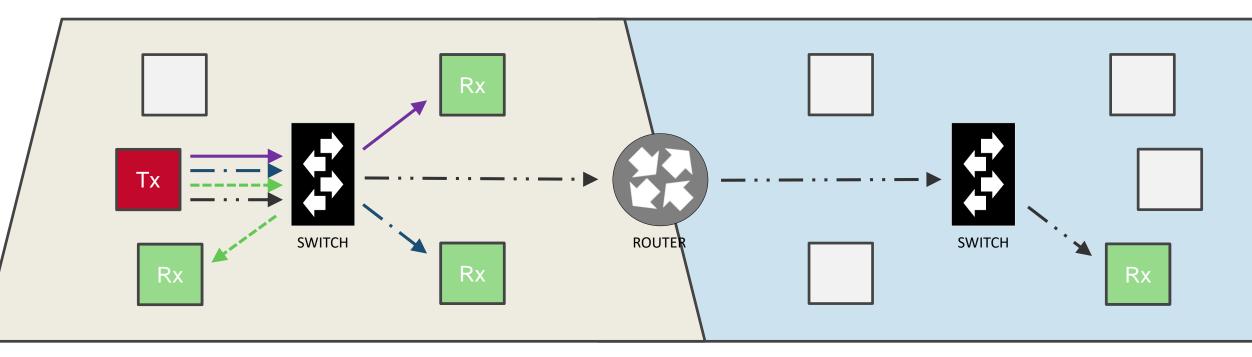




Types of Network Data: Unicast, Broadcast, Multicast

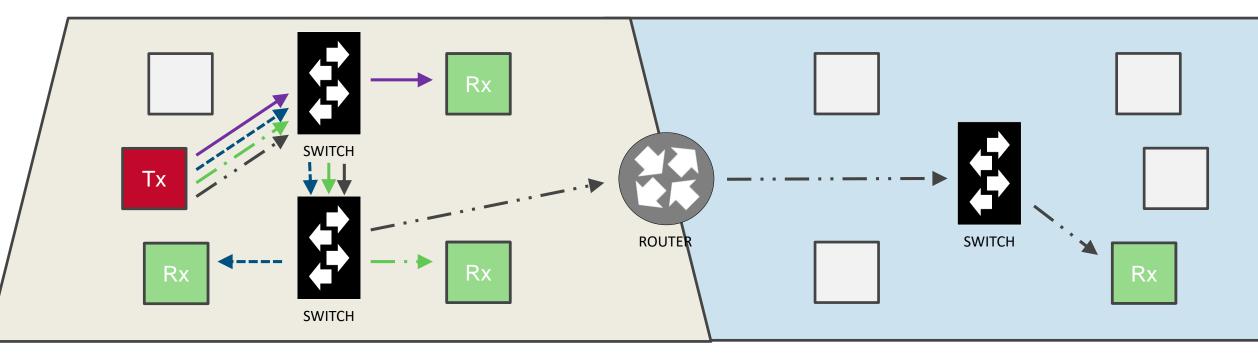


Unicast is like mail specifically sent to you One-to-One Transmission, Can Be Routed

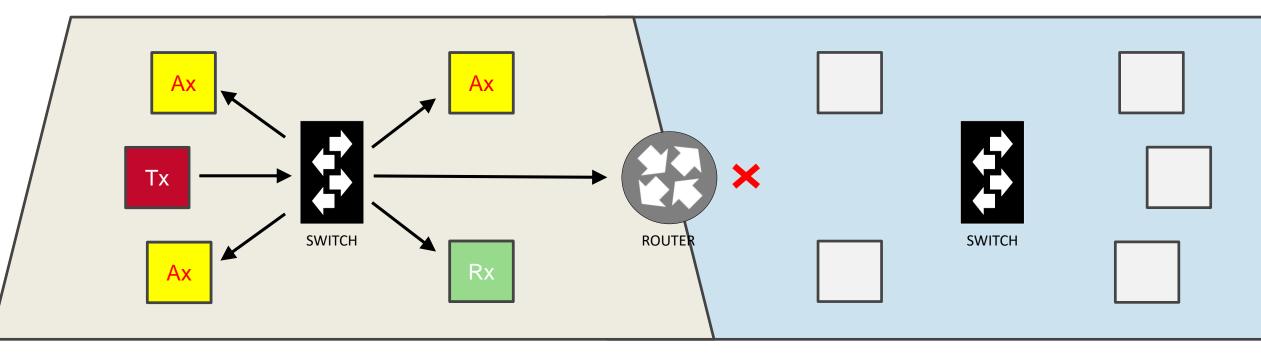


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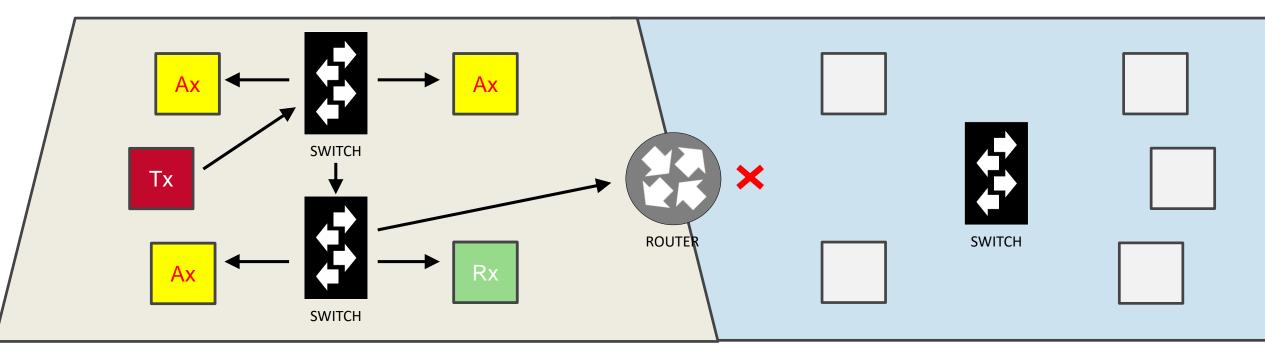
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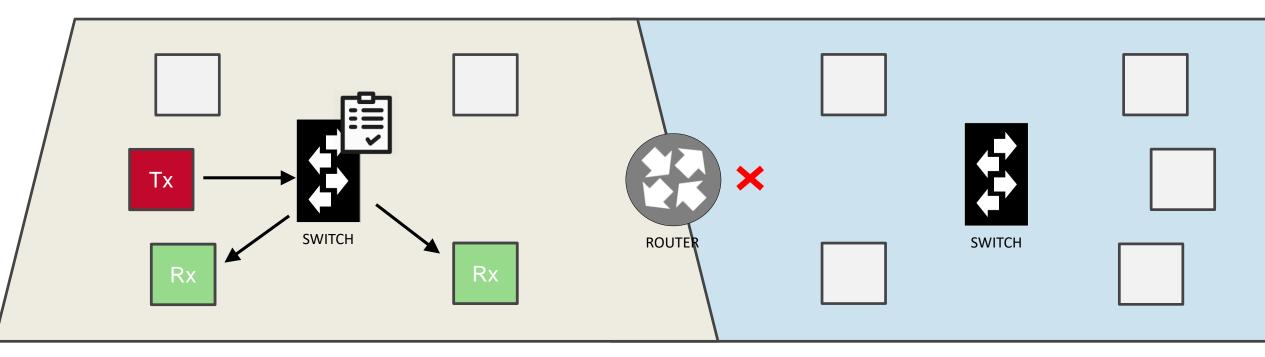
Broadcast is like Junk Mail by Zip Code One-to-All Transmission, Does Not Cross a Router



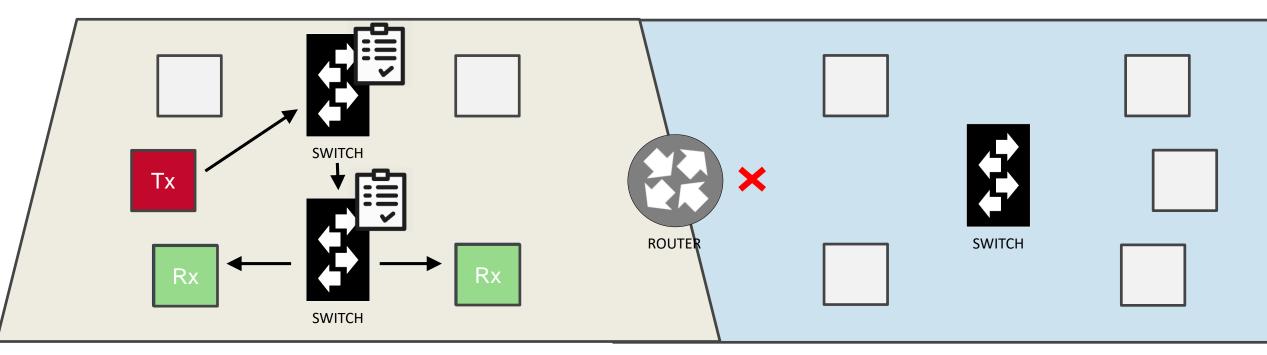
Broadcast is like Junk Mail by Zip Code One-to-All Transmission, Does Not Cross a Router



Multicast w/ IGMP is like a Magazine Subscription One-to-Many Transmission, Does Not Cross Router (By Default)

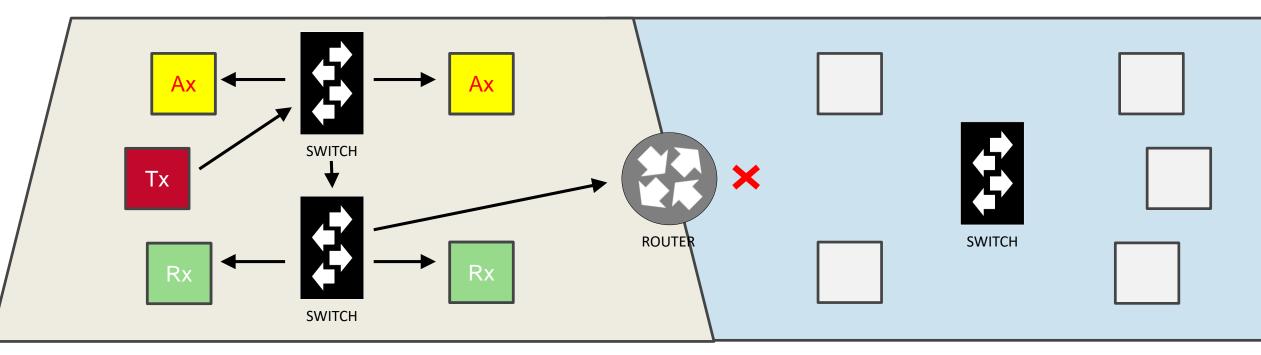


Multicast w/ IGMP is like a Magazine Subscription One-to-Many Transmission, Does Not Cross Router (By Default)

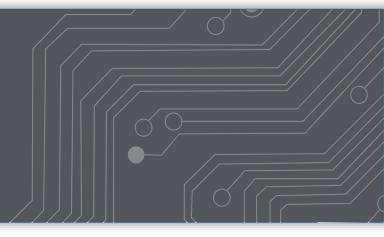


Multicast w/o IGMP acts like Broadcast

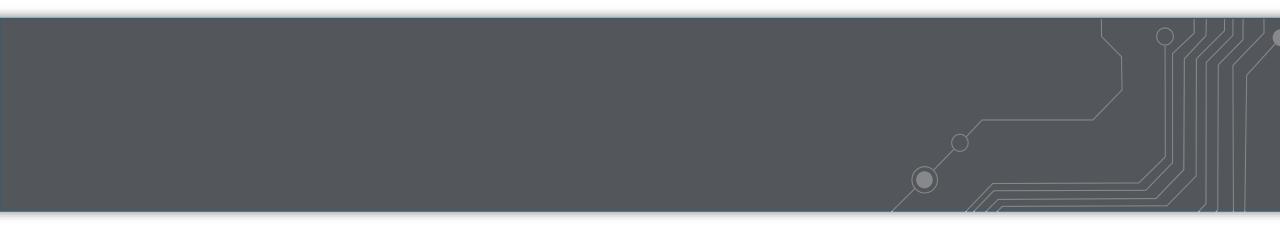
One-to-Many Transmission, Does Not Cross Router (By Default)



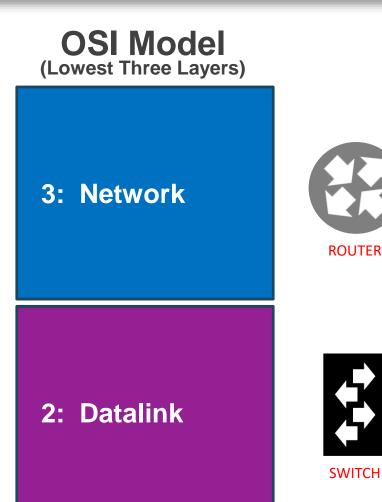




Segmenting the Broadcast Domain



LAYERED MODELS



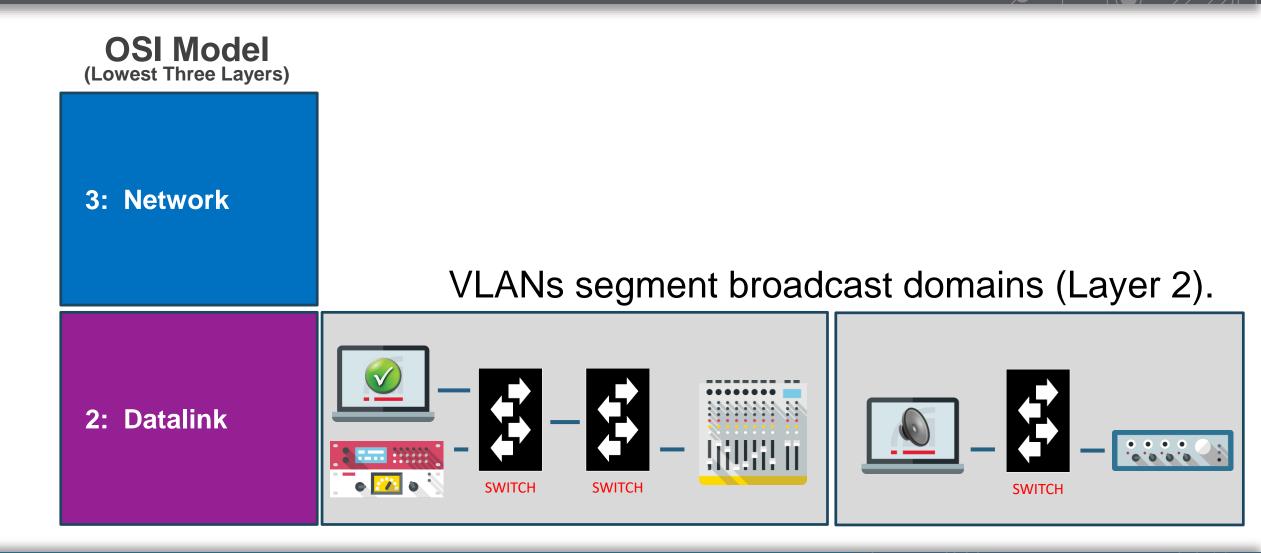
Layer 3 = Router Passing data from one LAN to another

Unicast only No Multicast passes (there are workarounds) No Broadcast passes

Layer 2 = Switch Passing data within a LAN

Unicast, Multicast, Broadcast allowed

Quick Review:

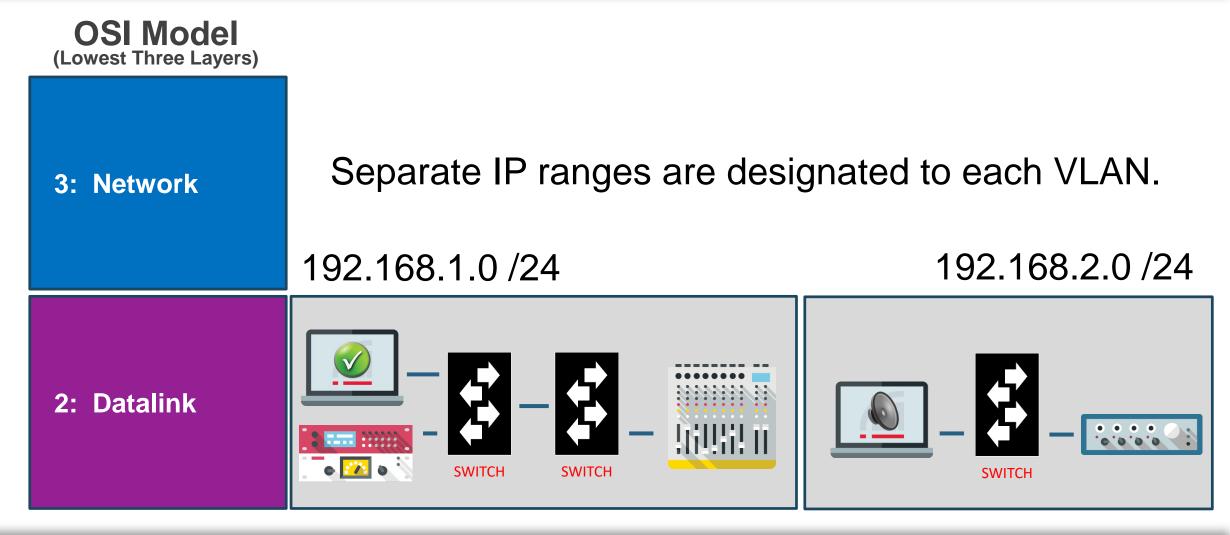


A Meeting Space w/ Airwalls is analogous to VLANs in a Network...

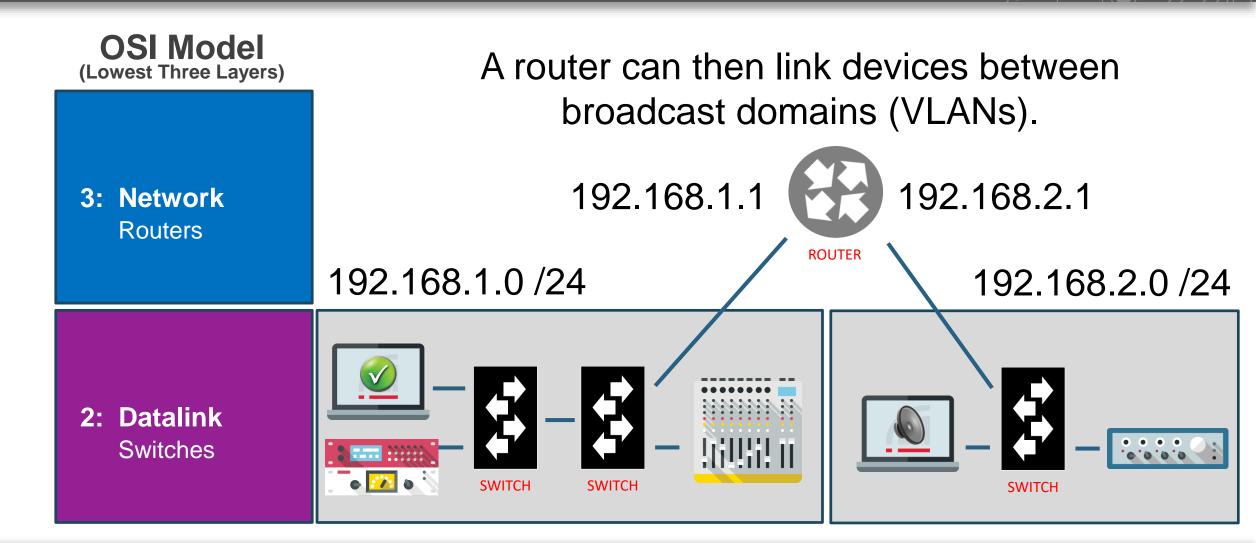


Quick Review:

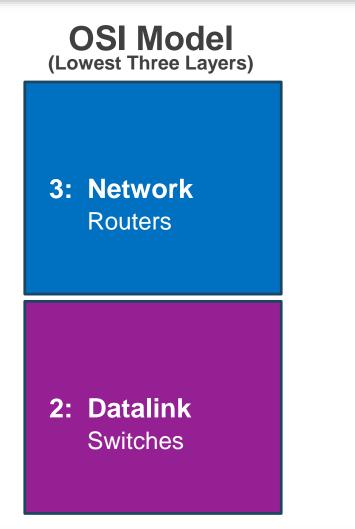




Quick Review:

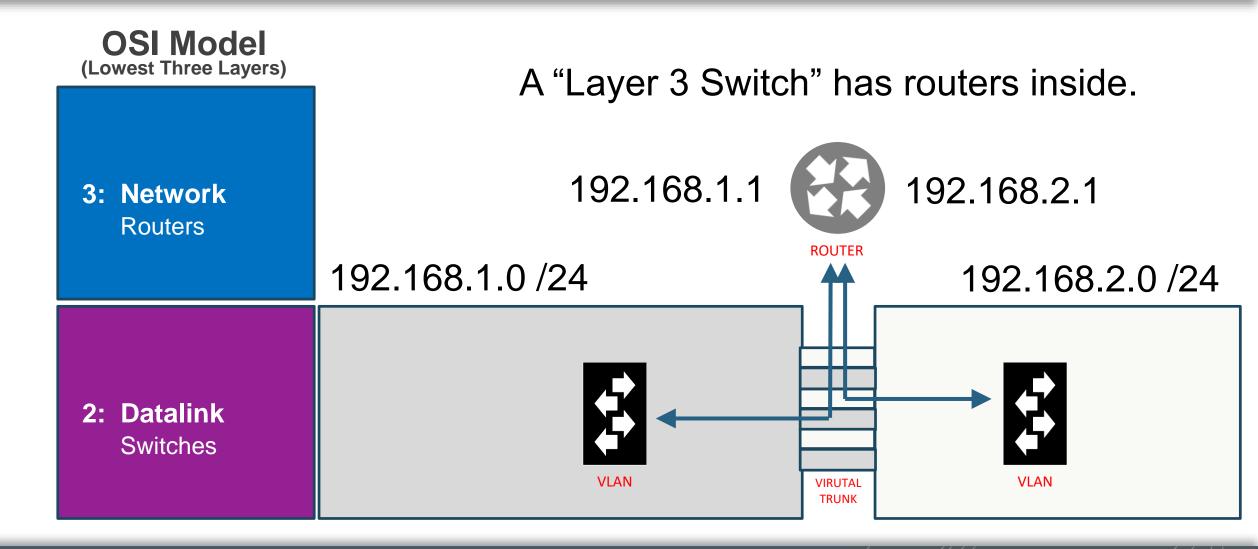


What is a Layer 3 Switch?

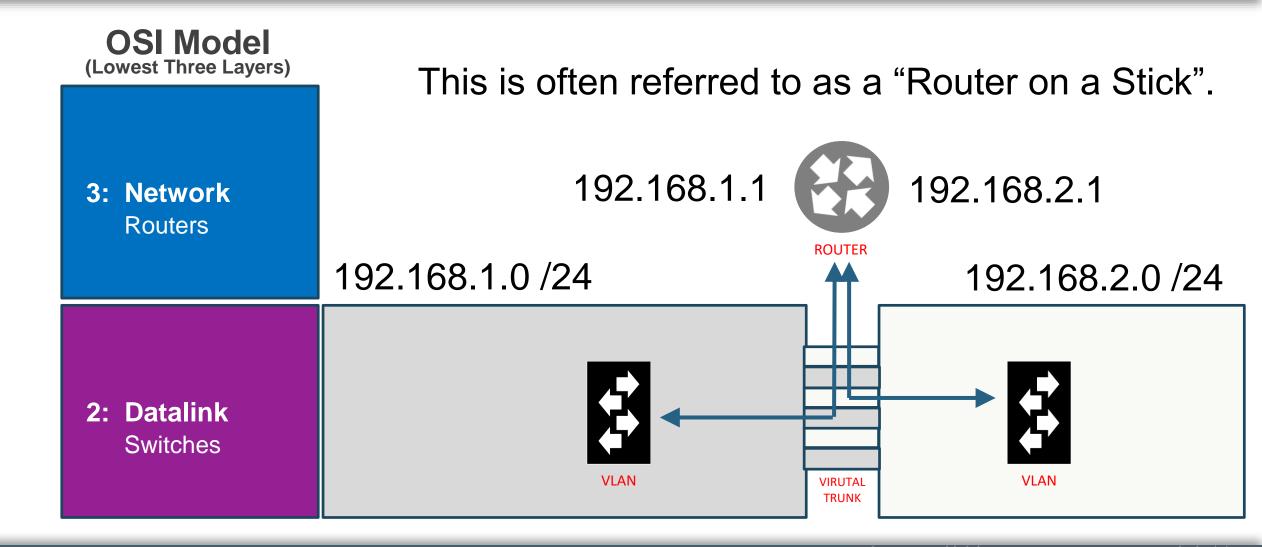


If switching traffic occurs at Layer 2, the what exactly is a "Layer 3 Switch"?

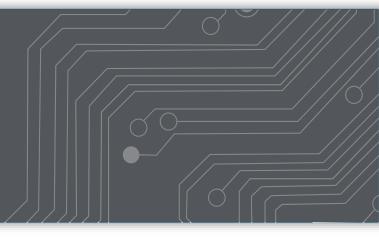
What is a Layer 3 Switch?



What is a Layer 3 Switch?







Network Ports: UDP vs TCP

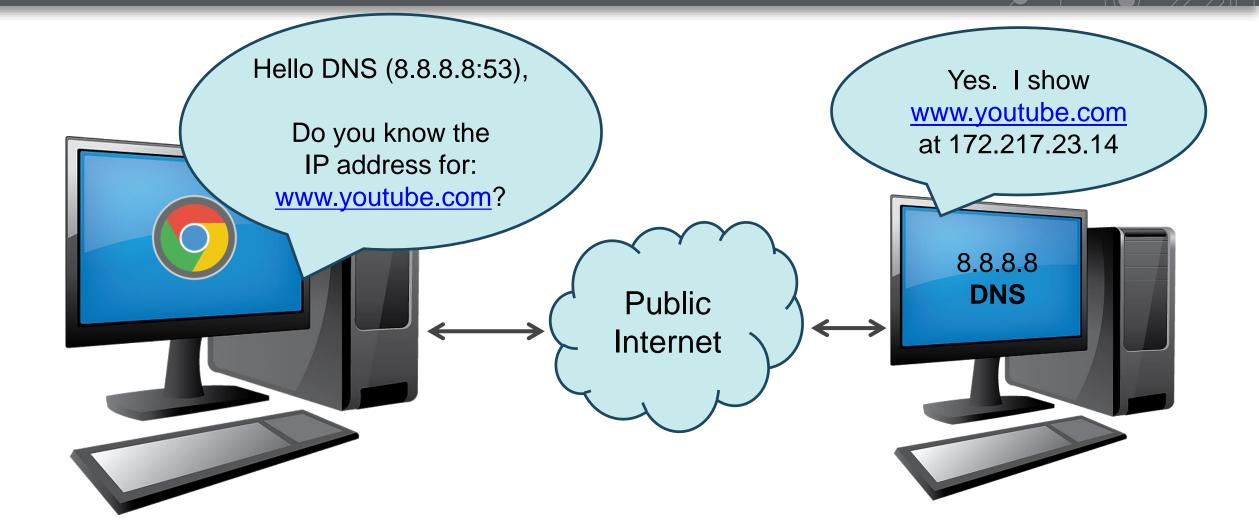
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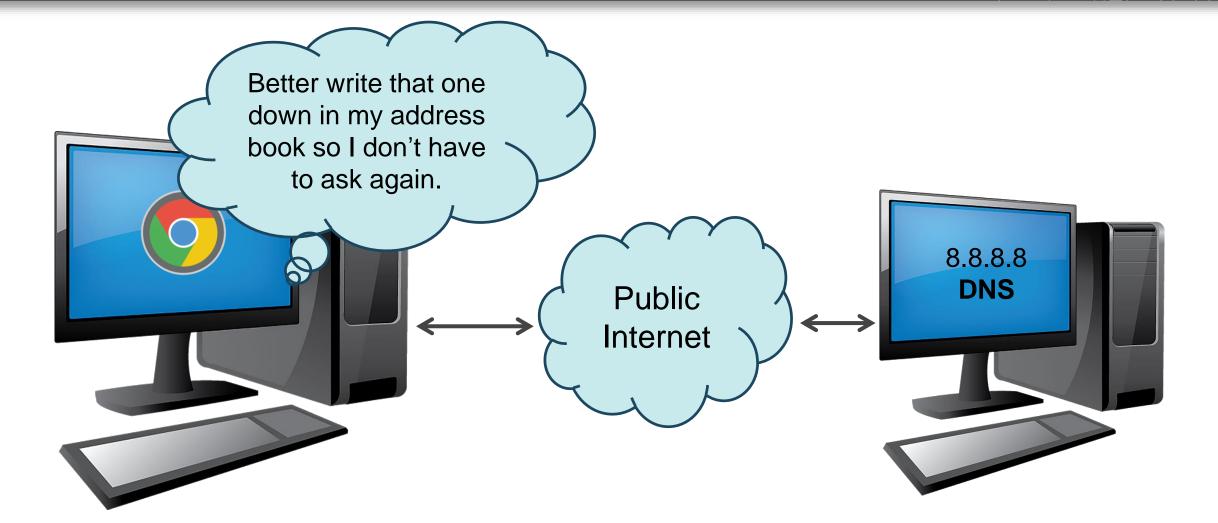
HOW DO WE MANAGE SO MANY CONNECTIONS AT ONCE?

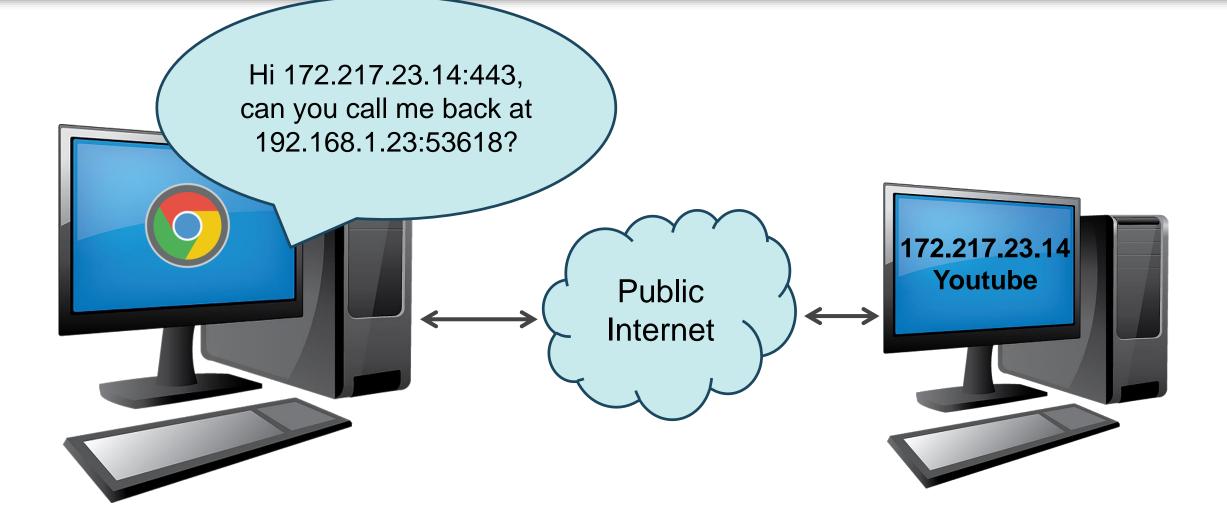


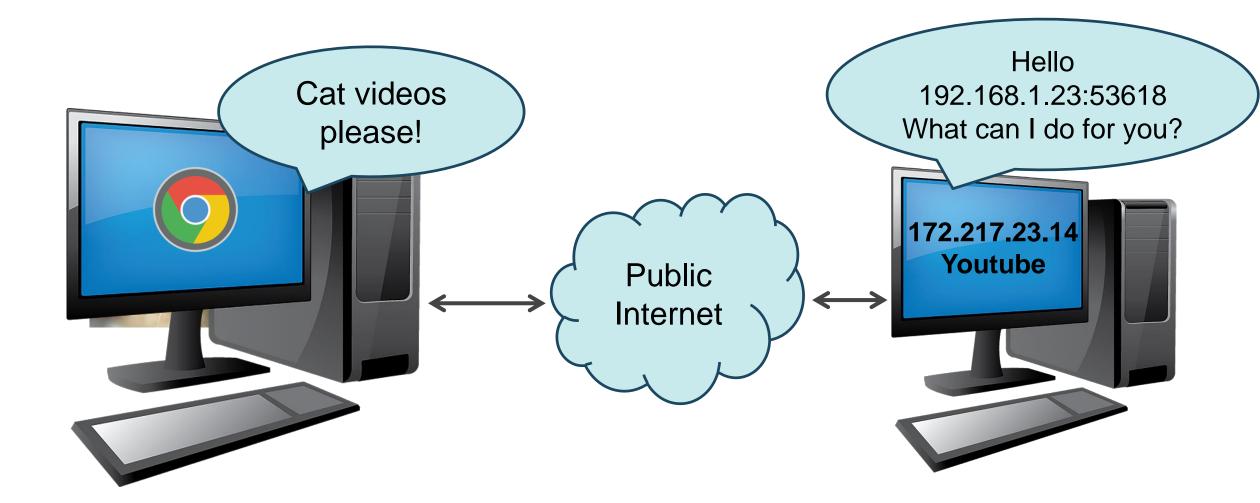


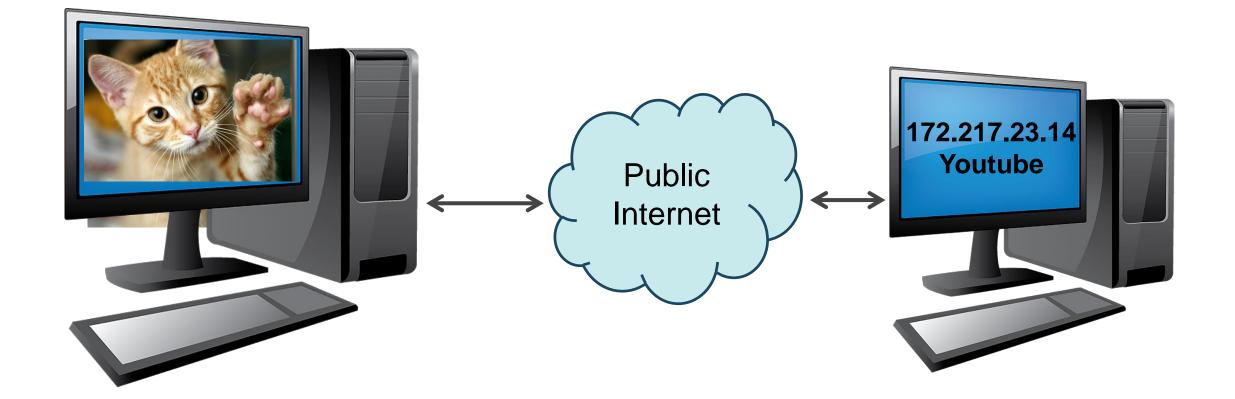












- The same process repeats for every application
- Each application has its own unique Internal (port) address

Application	Local Port	Remote IP	Remote Port
Youtube	TCP 53618	172.217.23.14	TCP 443
Facebook	TCP 53653	31.13.92.36	TCP 443
Outlook	TCP 64123	105.40.225.204	TCP 389
Spotify	TCP 57453	194.132.198.198	TCP 443

- The same process repeats for every application
- Each application has its own unique Internal (port) address
- Dante networks do this as well.

Application	Local Port	Remote IP	Remote Port
PTP	UDP 53618	224.0.1.129	UDP 319
Audio Flow	UDP 14340	192.168.1.56	UDP 14390
Audio Flow	UDP 14350	192.168.1.60	UDP 14367
Gain control	UDP 50135	192.168.1.56	UDP 50231

TCP vs UDP Traffic

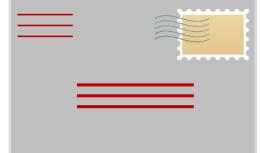
- TCP traffic is like "Signature Required" mail The sender gets notification that the message was received.
- UDP traffic is like "First Class" mail Place envelope in mailbox and trust it gets delivered.





Does that mean UDP is less reliable?

No, it is a different tool for a different job.

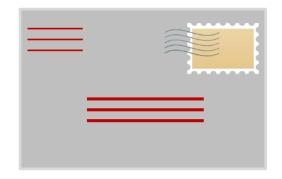






TCP vs UDP Traffic

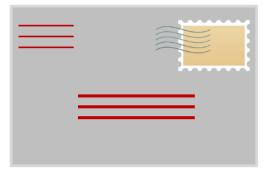
- TCP traffic is like "Signature Required" mail The sender gets notification that the message was received.
- TCP is appropriate for internet traffic where:
 - Communications are likely to be interrupted (internet),
 - Missing a packet invalidates data (ftp download) or
 - Timely delivery is a convenience, not a necessity.
- Problems with TCP for media:
 - If the packet was dropped, what is the time out on waiting for a confirmation?
 - Creates additional overhead, increasing likelihood of a problem.





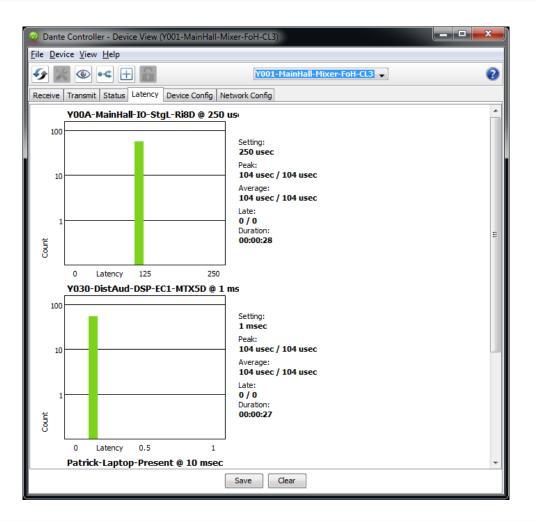
TCP vs UDP Traffic

- UDP traffic is like "First Class" mail Place envelope in mailbox and trust it gets delivered.
- UDP is appropriate for internet traffic where:
 - Communications are not likely to be interrupted (LAN),
 - Missing a packet in sequences can be overcome (error correction) or
 - Timely delivery or low overhead is key
- Devices can track network performance:
 - Managed switches and endpoints can log unhandled or missing packets



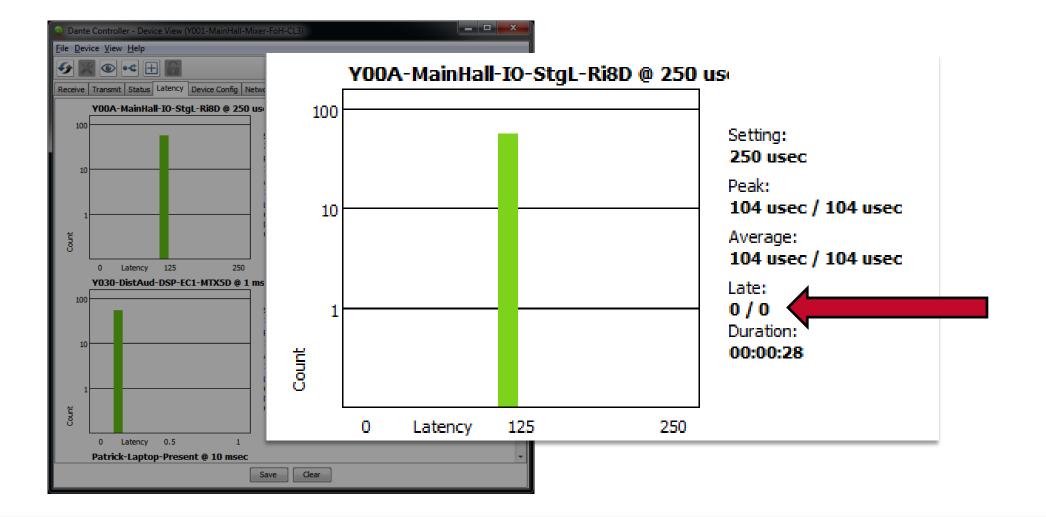


Verifying UDP Delivery



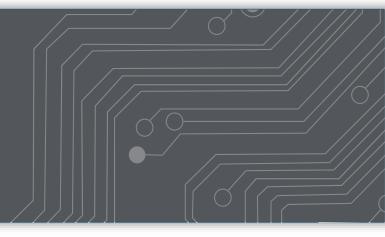
Audinate | Bringing the IT revolution to AV

Verifying UDP Delivery

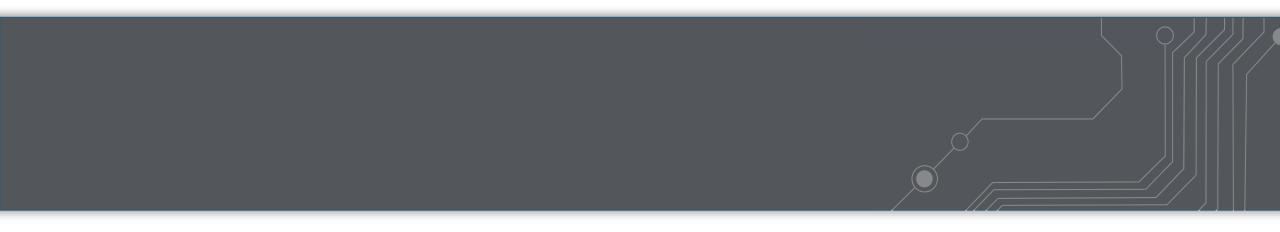


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Dante Domain Manager a Brief Overview



Organize your devices into domains.

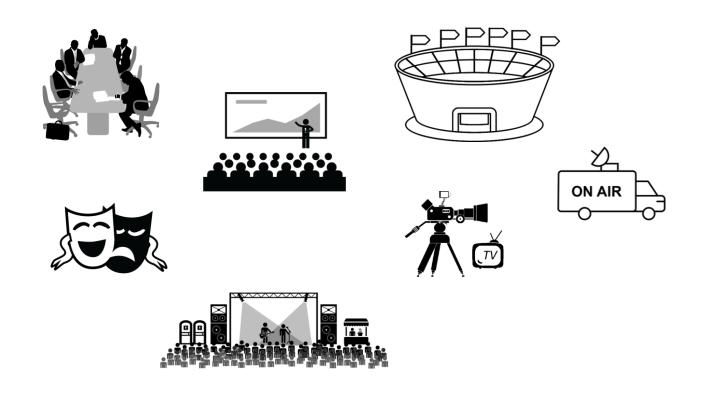
Route across Layer 3 networks seamlessly.

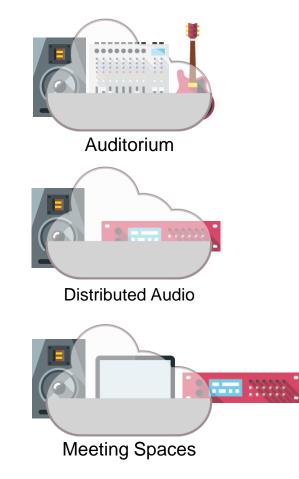
Authorize users to access the Dante network.

Monitor the health of the network proactively.

Log usage and status to troubleshoot objectively.

Dante Domains Organize your Network Devices





Recycle Bin

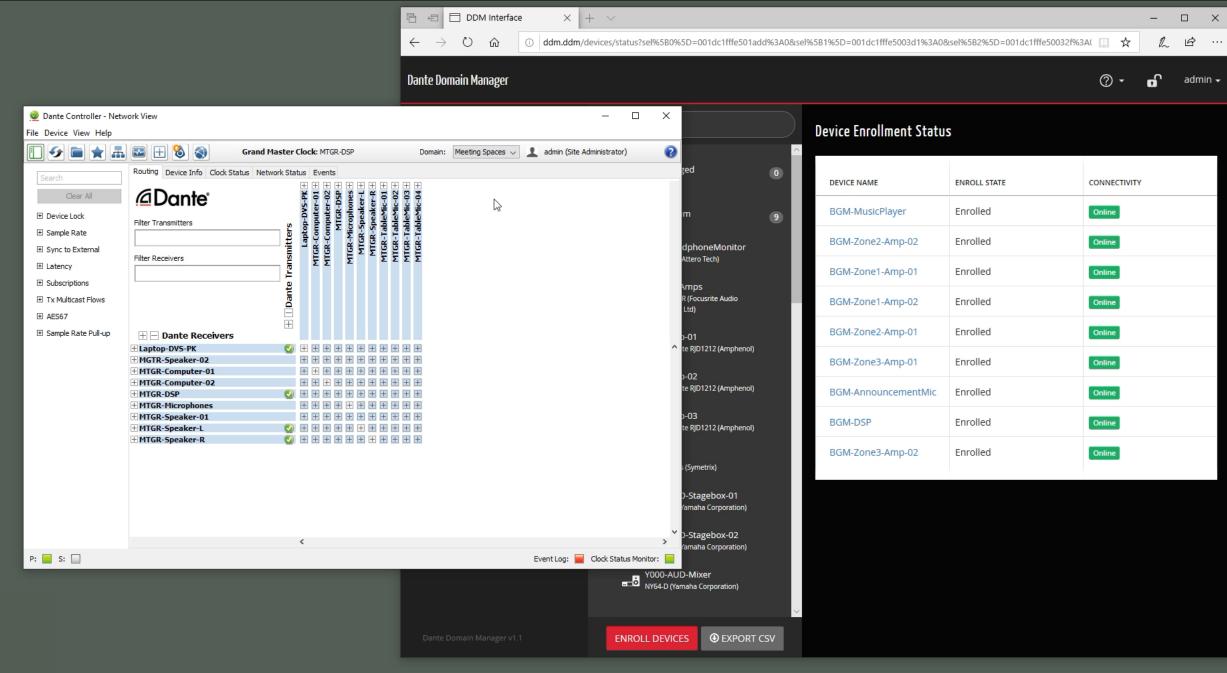
🥥 Dante Controller - Network View \times _ File Device View Help 🔲 🤣 🖿 ★ 🛲 🖽 🚷 0 Grand Master Clock: Y001-AUD-Stagebox-01 Domain: <unmanaged> </ Routing Device Info Clock Status Network Status Events Dante Clear All Device Lock à Filter Transmitters **Transmitters** 🗄 Sample Rate MTGR-Con MTGR-Con BGM-M AUD-Headpho MTGR-M MTGR-1 BGM-Annou AUD-Sync to External Y001-AL ΣΣ Filter Receivers E Latency E Subscriptions + | Dante Tx Multicast Flows AES67 E Sample Rate Pull-up + Dante Receivers + AUD-Amp-01 + AUD-Amp-02 + AUD-Amp-03 + AUD-DSP ± AUD-HeadphoneMonitor + AUD-PreAmps + BGM-DSP + + ± BGM-Zone1-Amp-01 ± BGM-Zone1-Amp-02 BGM-Zone2-Amp-01 + BGM-Zone2-Amp-02 + BGM-Zone3-Amp-01 ± BGM-Zone3-Amp-02 + Laptop-DVS-PK HGTR-Speaker-02 + MTGR-Computer-01 + + + + ++ MTGR-Computer-02 < > P: 📄 S: 📄 Unmanaged Multicast Bandwidth: 2Mbps Event Log: 📒 Clock Status Monitor: 📒

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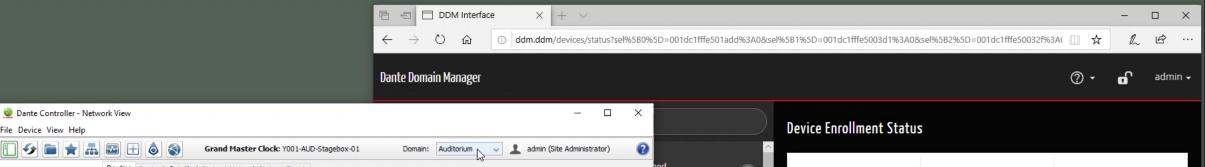
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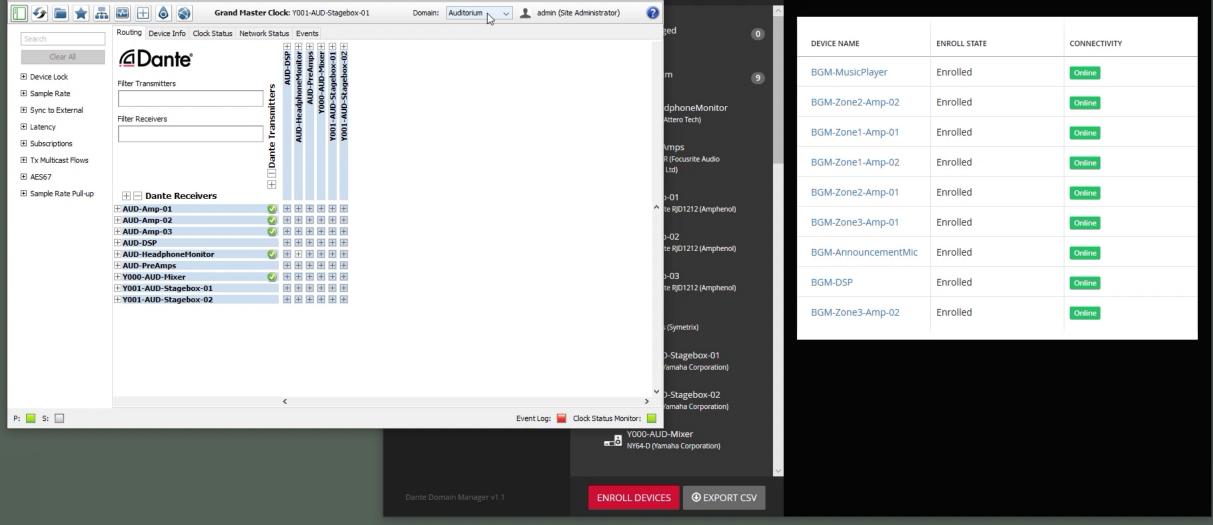


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Recycle Bin

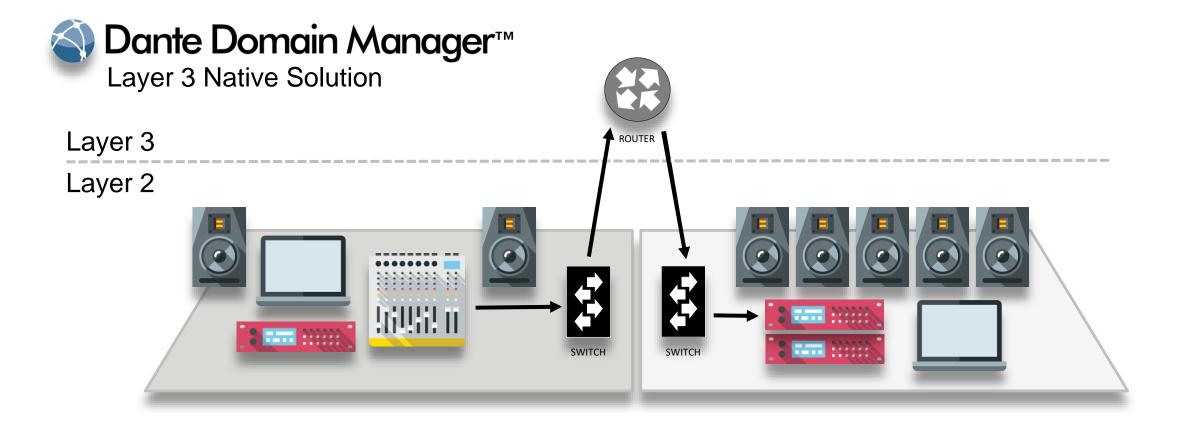
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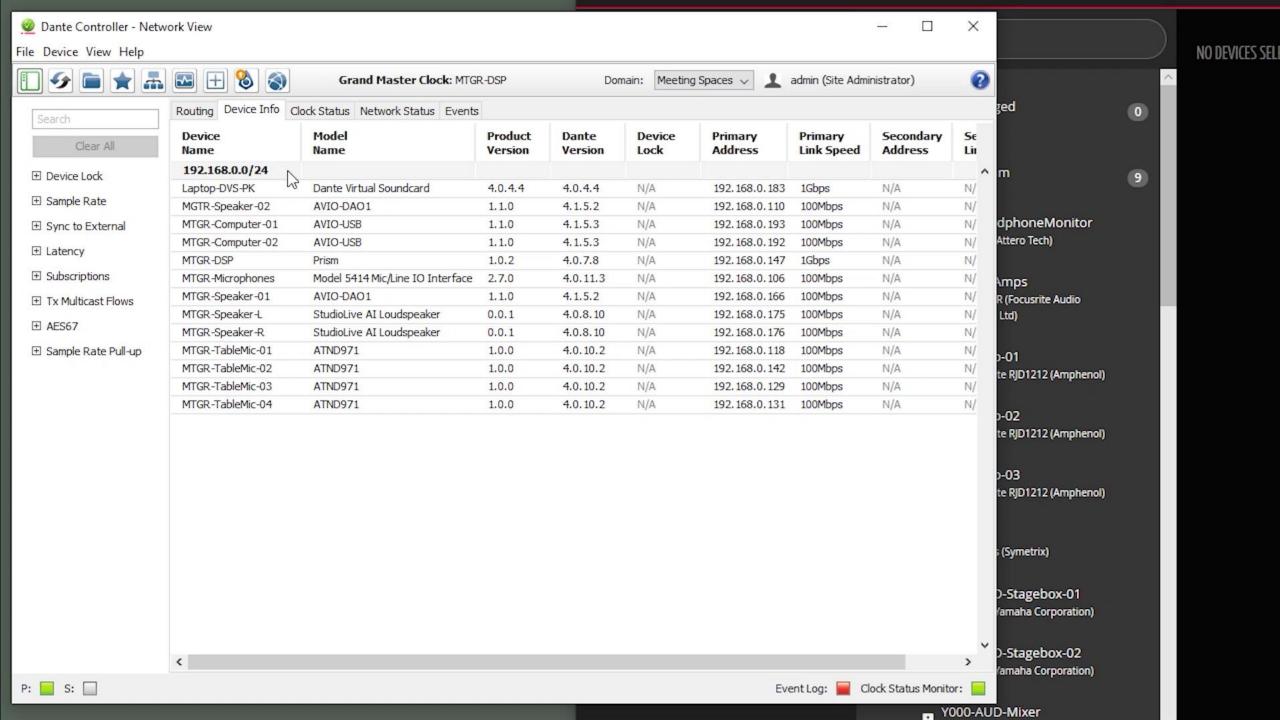


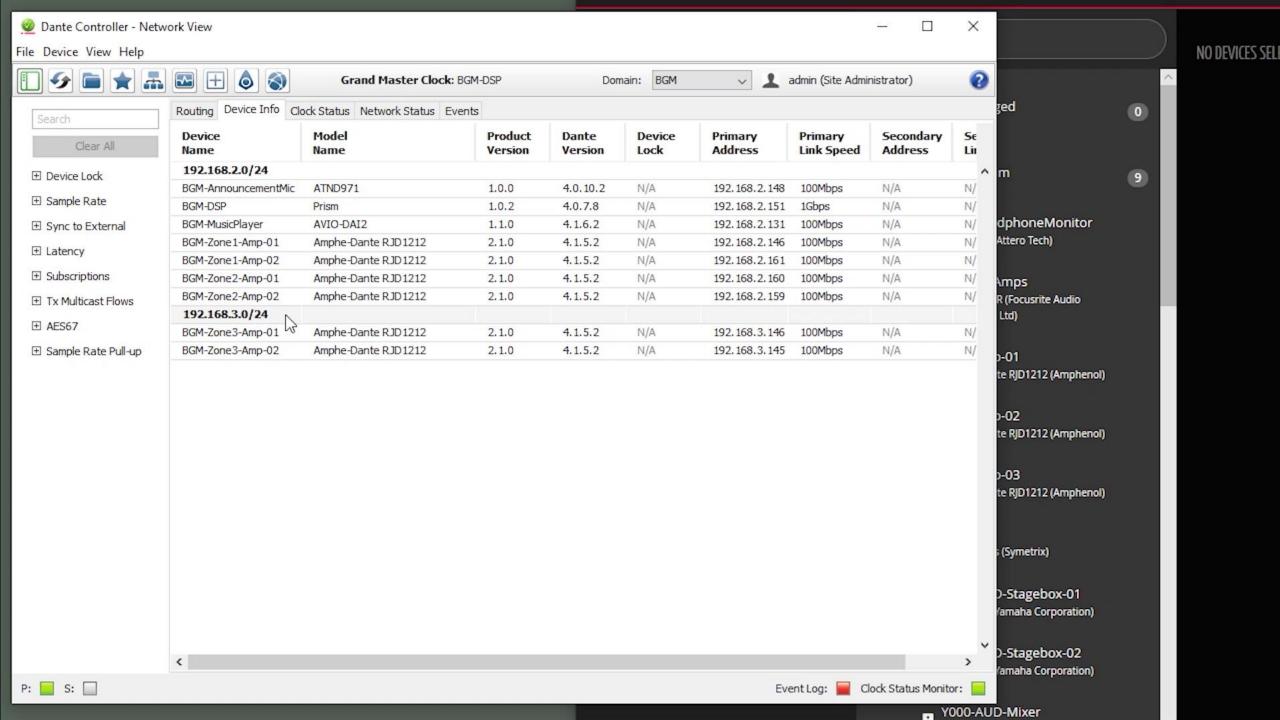


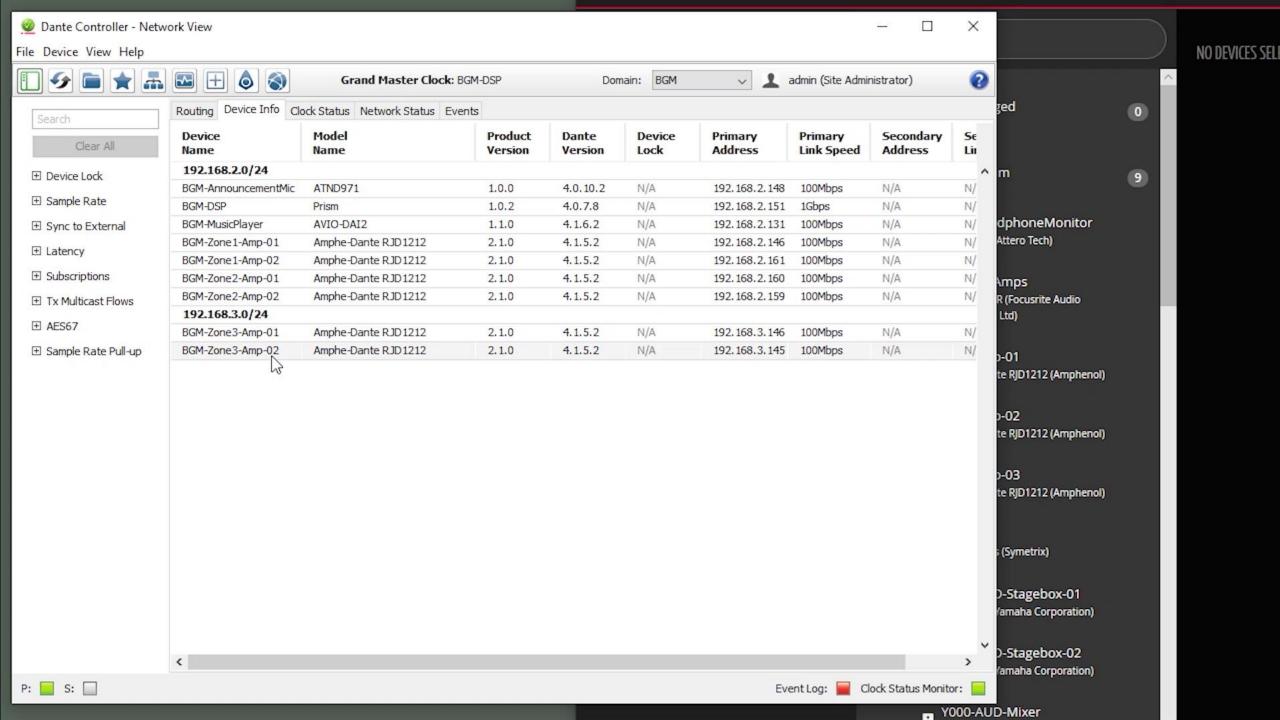
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Routing Across Layer 3 Networks

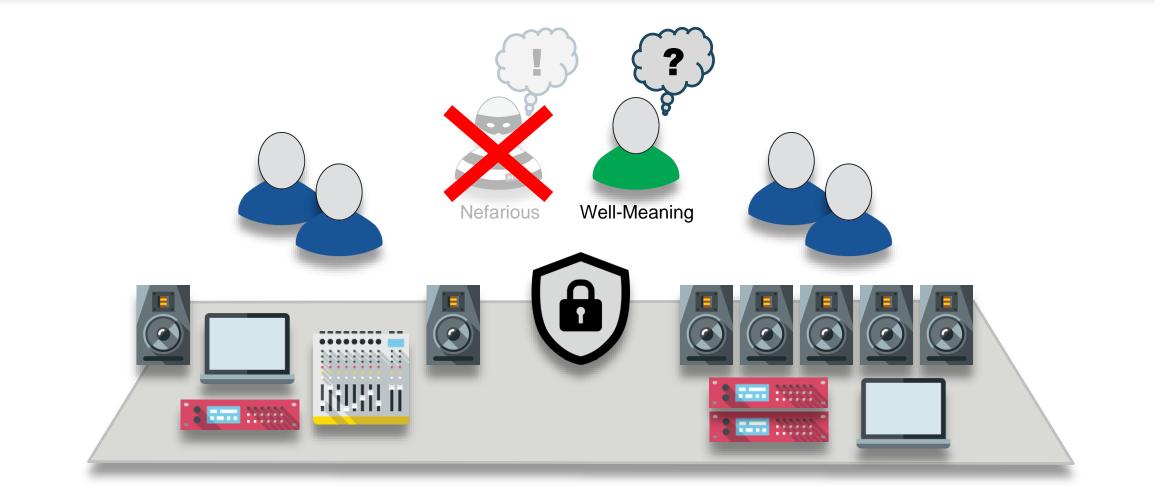


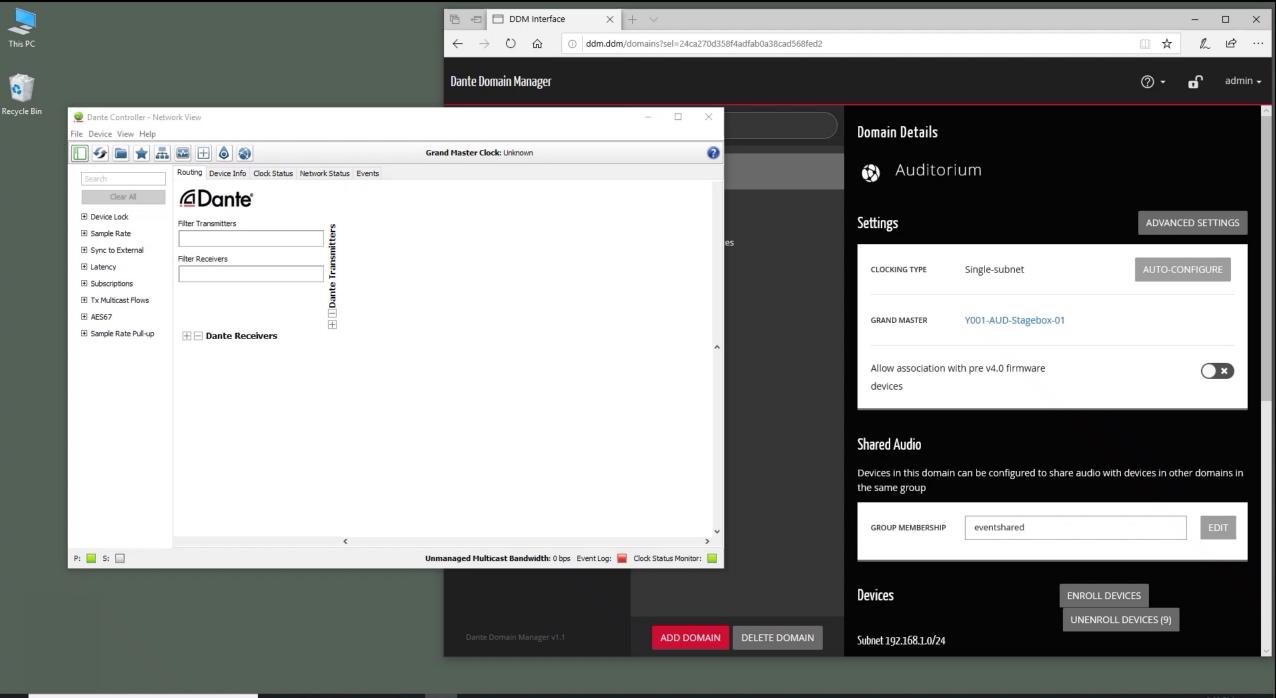






Authorize Users to Access to the Dante Network





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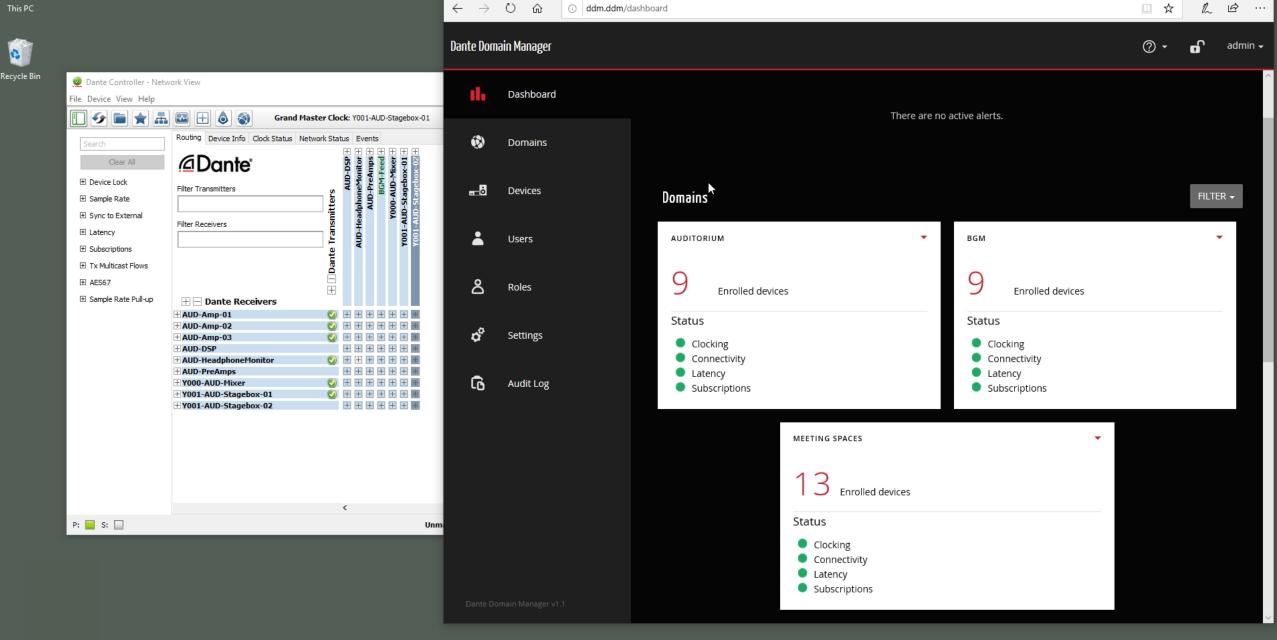
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Monitor the health of the network proactively.

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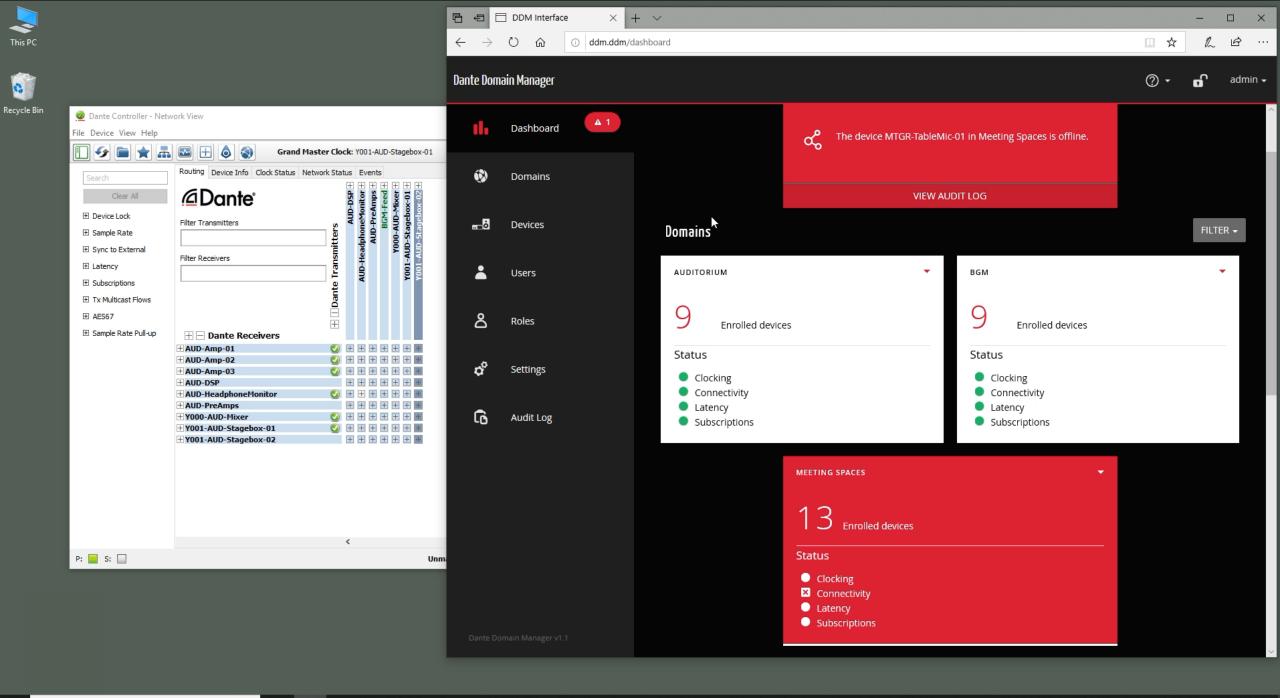
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Monitor the health of the network proactively.

Categorized Reports



Connectivity

Is it online and responding?





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Is it receiving the channels it is expecting?

Are all channels arriving in a timely manner?

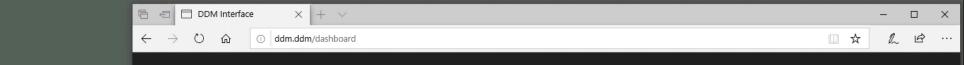
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Log usage and status to troubleshoot objectively

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	6	Audit Log	Thu, Dec 20, 2018 2:48 PM	Production Studio	Error in subscriptio	ons for device ProductionStudio-MADIBridge	Connectivity	ProductionStudi o-MADIBridge		Device Event
			Thu, Dec 20, 2018 2:48 PM	Production Studio	Sample rate was se	et to 44100	Device Configuration	bernie	ProductionStudi o-MADIBridge	User Action
			Thu, Dec 20, 2018 2:46 PM	Auditorium	Subscriptions for d	levice Y-Auditorium-Amplifier restored	Connectivity	Y-Auditorium- Amplifier		Device Event
			Thu, Dec 20, 2018 2:46 PM	Auditorium	Error in subscriptio	ons for device Y-Auditorium-Amplifier	Connectivity	Y-Auditorium- Amplifier		Device Event
			Thu, Dec 20, 2018 2:46 PM	Auditorium	Subscribed Rx char	nnel 2 to Tx channel 02 of Y-Auditorium-ExtraStageBox	Device Routing	bernie	Y-Auditorium- Amplifier	User Action
			Thu, Dec 20, 2018 2:46 PM	Auditorium	Subscribed Rx char	nnel 1 to Tx channel 01 of Y-Auditorium-ExtraStageBox	Device Routing	bernie	Y-Auditorium- Amplifier	User Action
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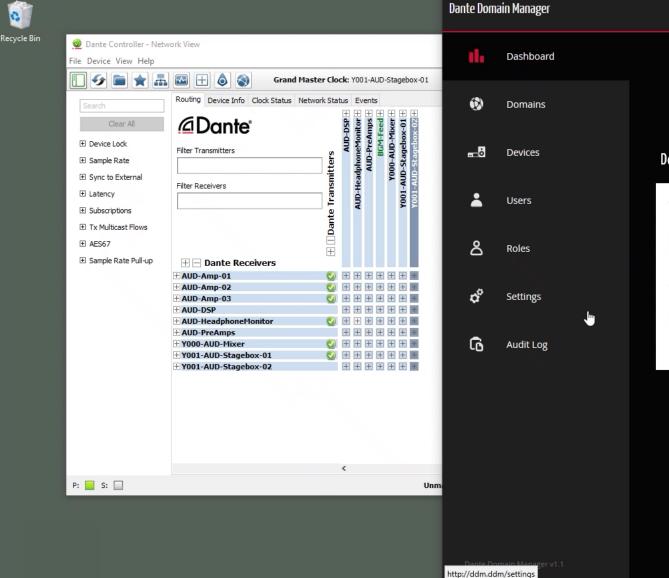
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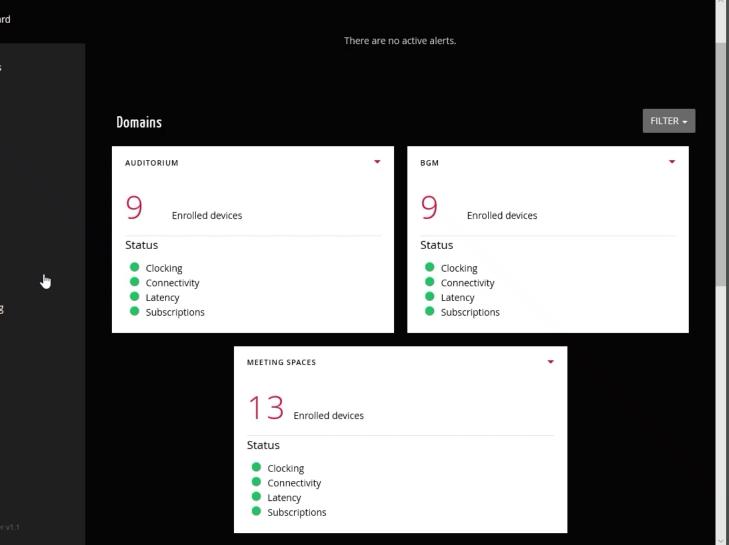




Dante Domain Manager





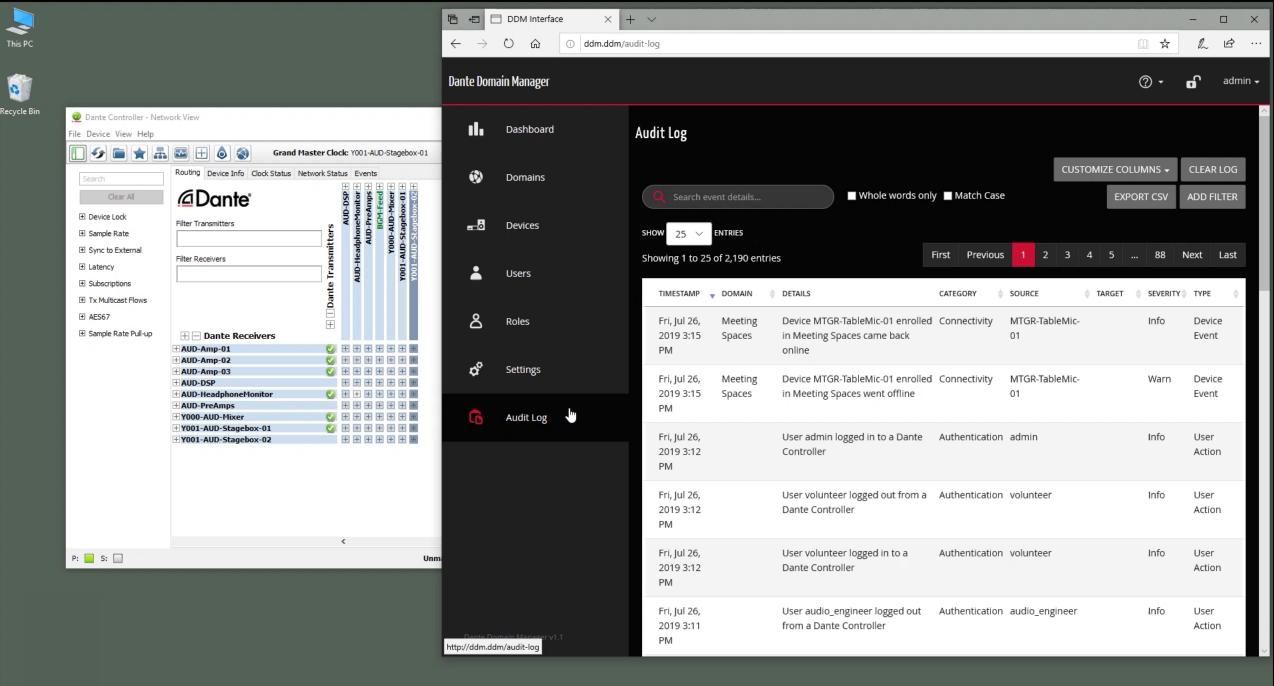


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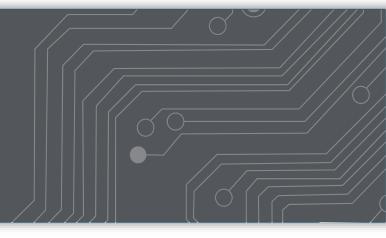
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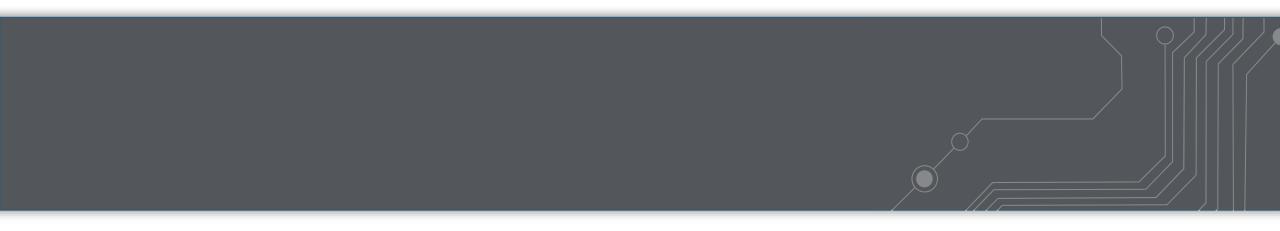
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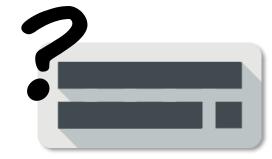


What is a Server? ISO Files, Bare Metal, Hypervisors



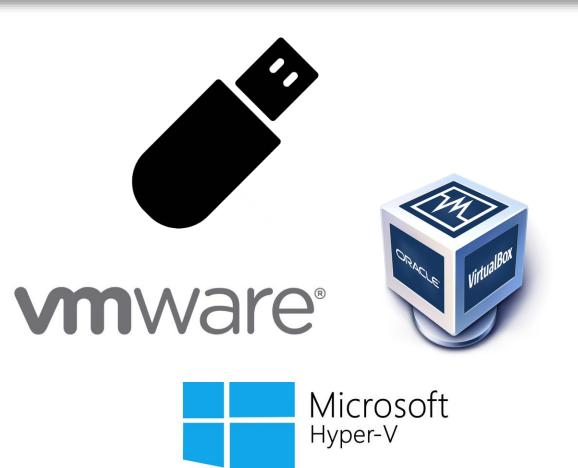
What is a server?

- A server is a computer program or a device that provides functionality for other programs or devices, called "clients."
 - Examples: DNS, DHCP, Mail, LDAP, SNMP, Web Server, File Server, etc.
- Server hardware typically is more powerful and expensive than the clients that connect to them since they are often left unmonitored and on all the time.
- Since servers are usually accessed over a network, many lack a GUI and run without a computer monitor or input device and are instead accessed via a web browser, SSH, PowerShell, or management console.



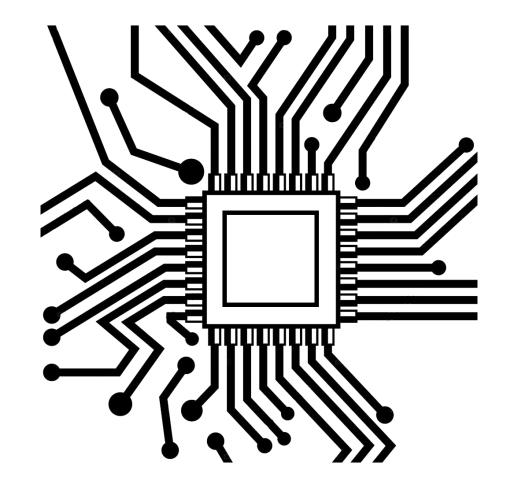
How to install DDM

- Dante Domain Manager software is distributed as an ISO file.
- There are two options for installing DDM Software:
 - Create a bootable USB drive for installing DDM on a bare metal machine
 - Import the ISO directly into a virtualization platform such as VirtualBox, VMWare, or Hyper-V



Bare Metal Explained

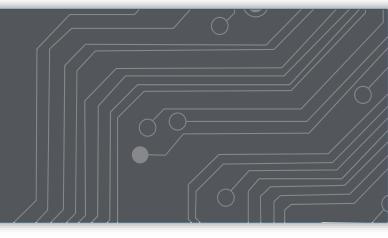
- Bare metal is just another way of saying Dedicated Server
- Installing on a bare metal machine means you are installing directly onto the hardware without the need for a preinstalled OS or hypervisor
- The benefit of a bare metal install is the service (i.e. DDM) has direct access to underlying hardware technology without any OS or hypervisor overhead



Hypervisors Explained

- A hypervisor creates a *virtual computer* on which you can install another operating system and the software you'd like to run.
 - Example: Running Windows on a Mac using Parallels Desktop
- There are two types of Hypervisors:
 - Type 1 Hypervisors sit directly on the computer hardware, no underlying OS is required. Example: VMWare ESXi
 - Type 2 Hypervisors require an underlying OS. Examples: VMWare Fusion and VirtualBox
- Hypervisors allow for host solutions from different providers that may have different or even conflicting OS requirements on a single machine.





Discovery: DNS, mDNS, DNS-SD, SRV Records





If everything is run by IP Addresses, how do I get to a web site?

https://www.audinate.com/certify/

Protocol Server Domain Name or IP Address Folder/Request



If everything is run by IP Addresses, how do I get to a web site?

https://www.audinate.com/certify/

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Internet Protocol Versio	n 4 (TCP/IPv4) Properties
General	

You can get IP settings assigned automatically if your network supports this capability. Otherwise, you need to ask your network administrator for the appropriate IP settings.

Obtain an IP address automatically

– 🖲 U <u>s</u> e	the	following	IΡ	address: —
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IP address:	192.168.0.64
S <u>u</u> bnet mask:	255 . 255 . 255 . 0
Default gateway:	192.168.0.1

Obtain DNS server address automatically

• Use the following DNS server addresses:									
Preferred DNS server:	192.168.0.7								
Alternate DNS server:	8.8.8.8								
Validate settings upon exit	Ad <u>v</u> anced								
	OK Cancel								



DNS (Domain Name Service) Resolves names to IP Addresses

https://www.audinate.com/certify/

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Internet P	Internet Protocol Version 4 (TCP/IPv4) Properties								
General									
You can	get IP settings assigned automatically if yo								

You can get IP settings assigned automatically if your network supports this capability. Otherwise, you need to ask your network administrator for the appropriate IP settings.

	192.168.0.64
S <u>u</u> bnet mask:	255.255.255.0
Default gateway:	192 . 168 . 0 . 1

Obtain DNS server address automatically

• Use the following DNS server addresses:									
Preferred DNS server:	192.168.0.7								
<u>A</u> lternate DNS server:	8.8.8.8								
Validate settings upon exit	Ad <u>v</u> anced								
	OK Cancel								



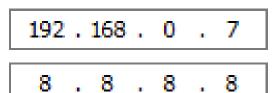
DNS (Domain Name Service) Resolves names to IP Addresses

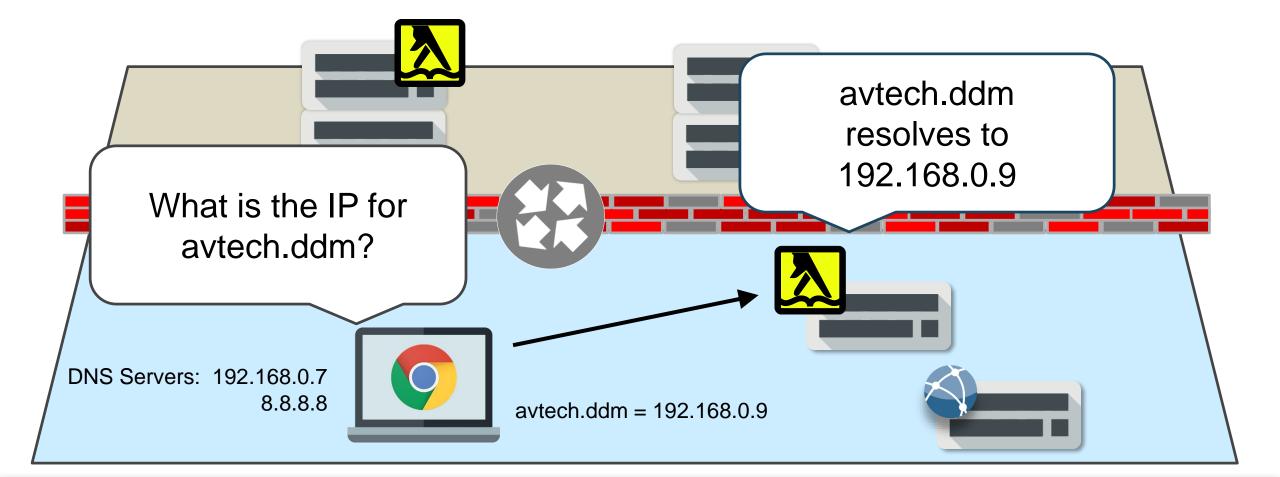
Obtain DNS server address automatically

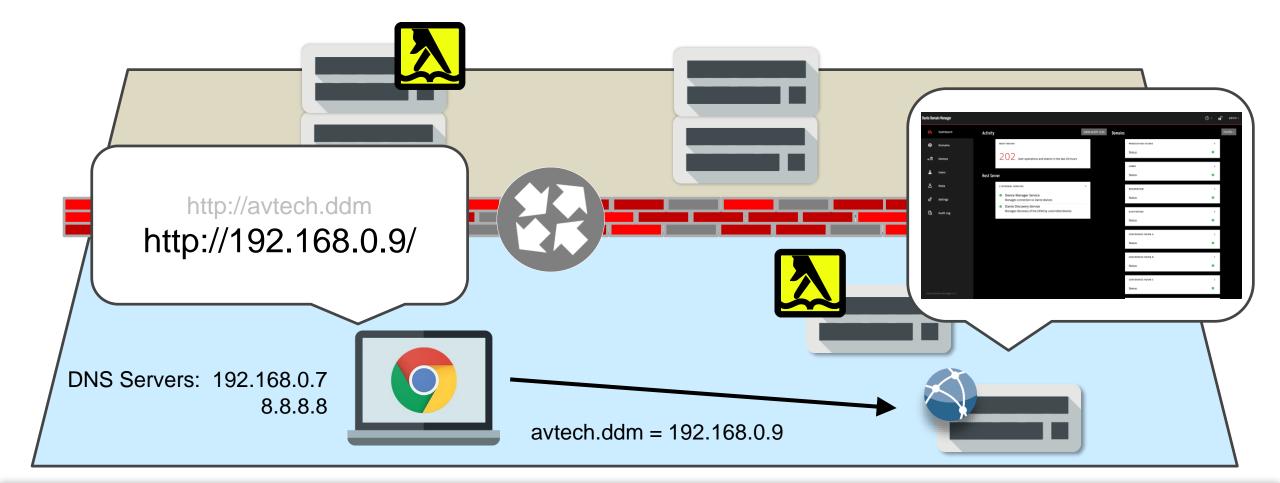
Use the following DNS server addresses:

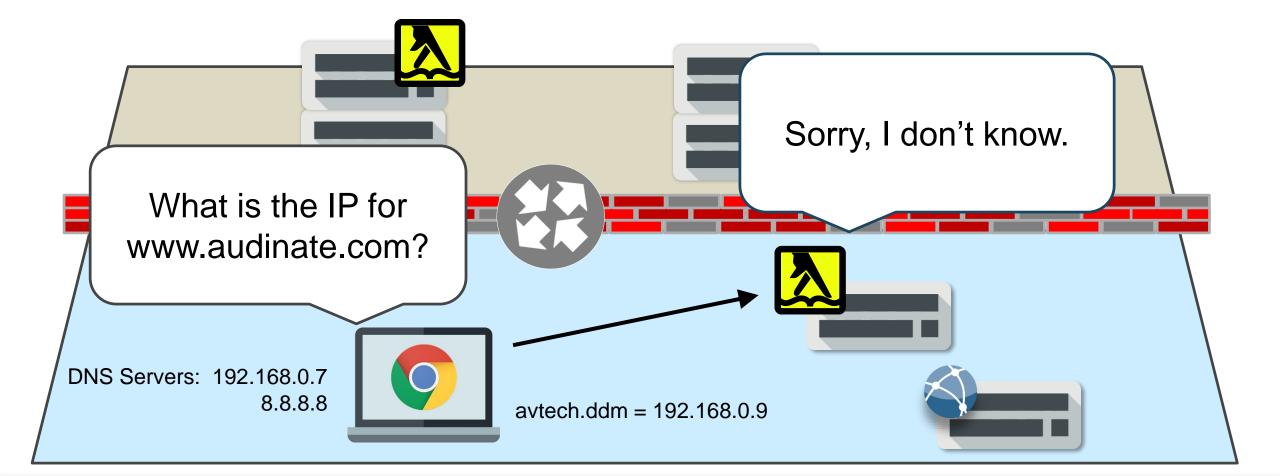
Preferred DNS server:

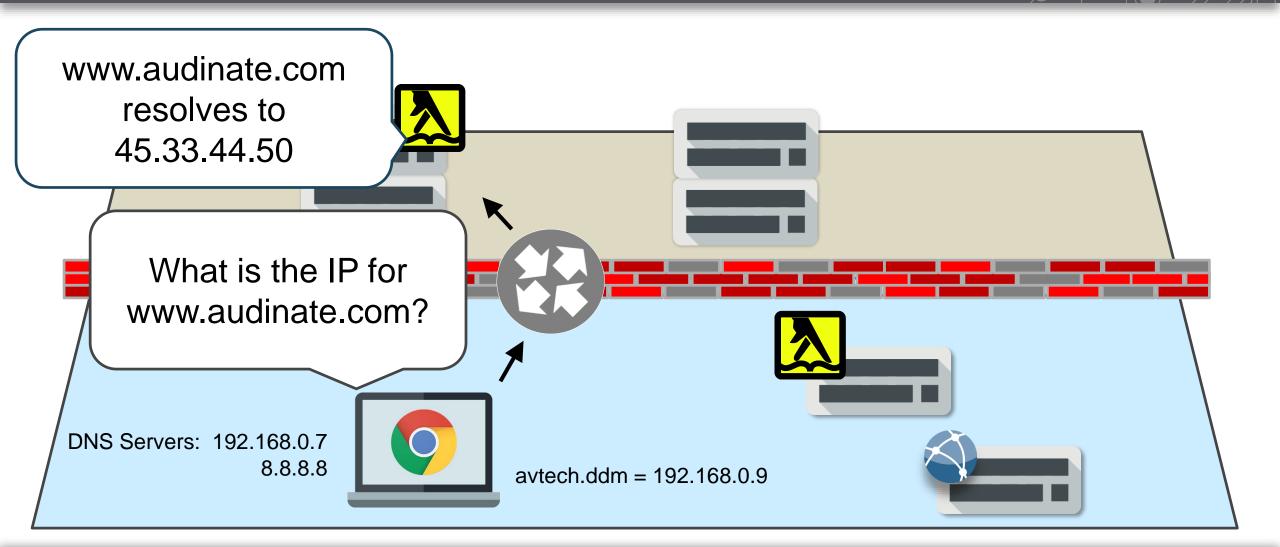
Alternate DNS server:

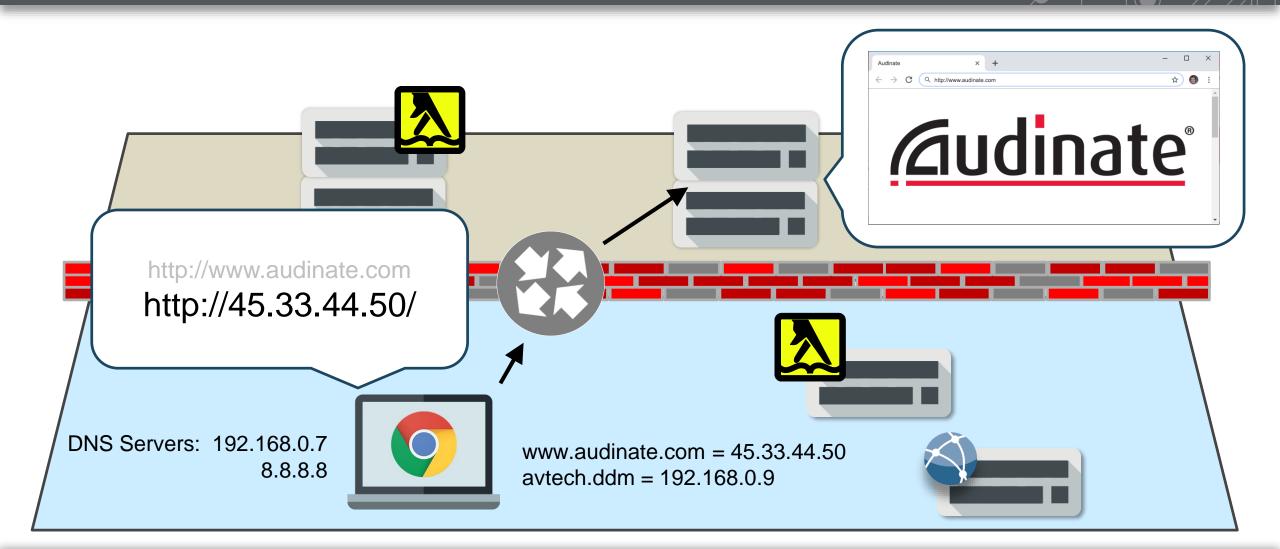






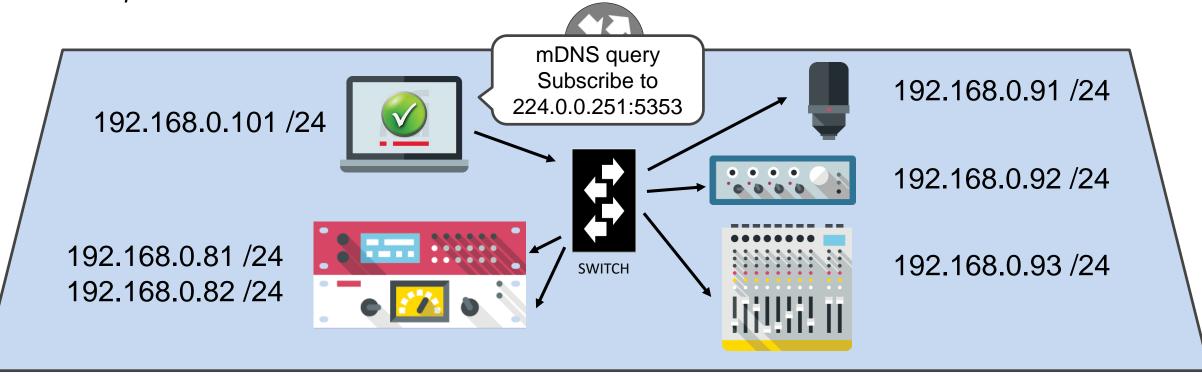






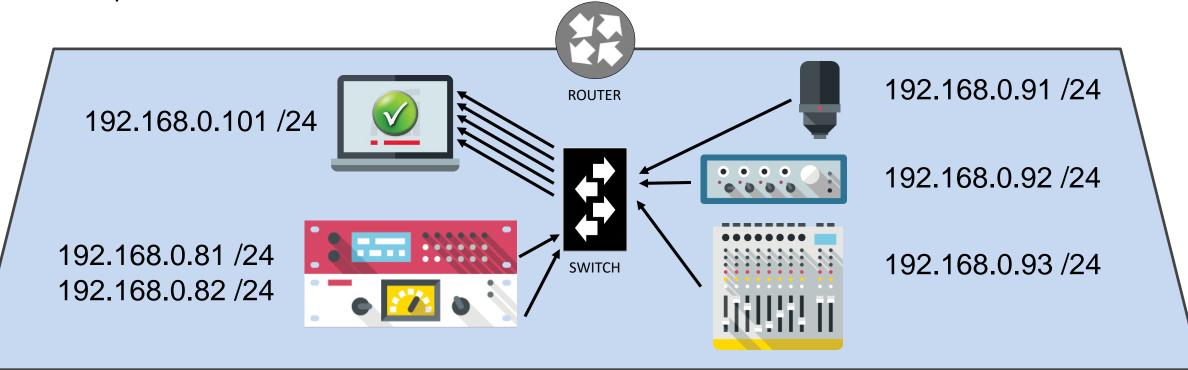
Dante Discovery mDNS

• Dante uses mDNS to discover devices on the network. *The "m" stands for multicast. Subscription Address/Port: 224.0.0.251:5353*



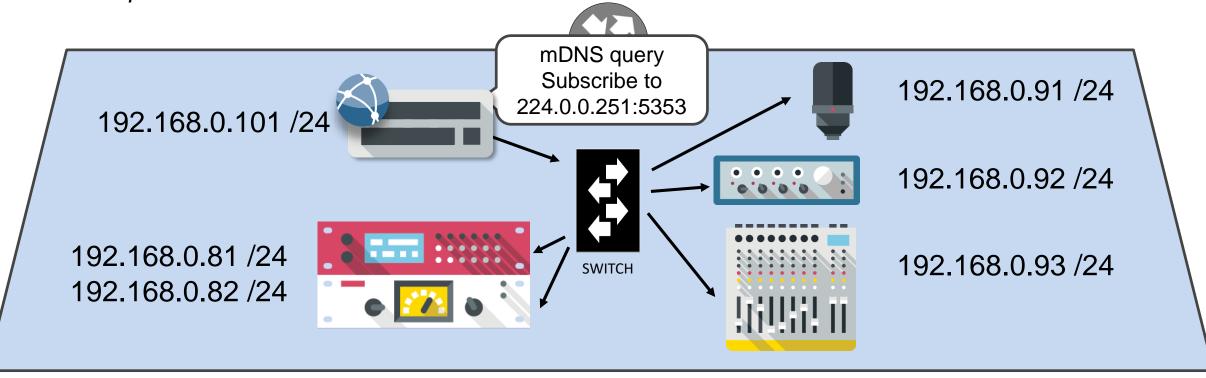
Dante Discovery mDNS

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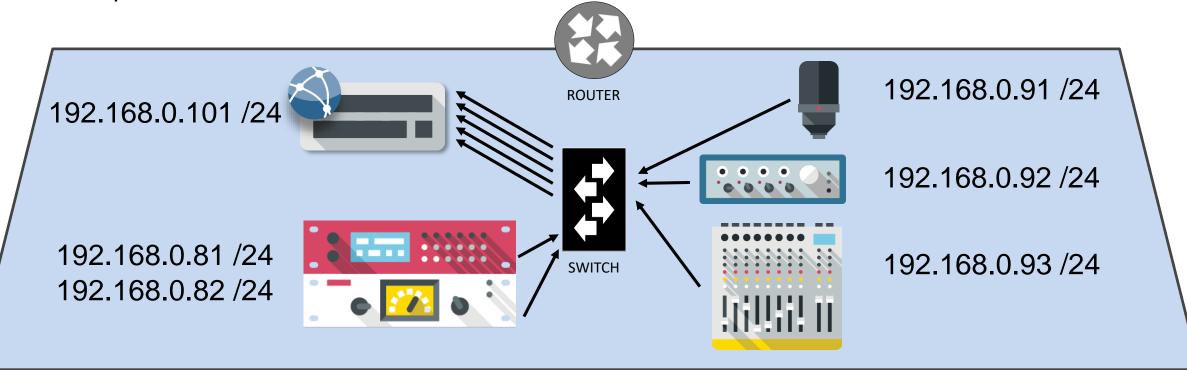
Dante Domain Manager Discovery: Single Subnet

• Dante uses mDNS to discover devices on the network. *The "m" stands for multicast. Subscription Address/Port: 224.0.0.251:5353*

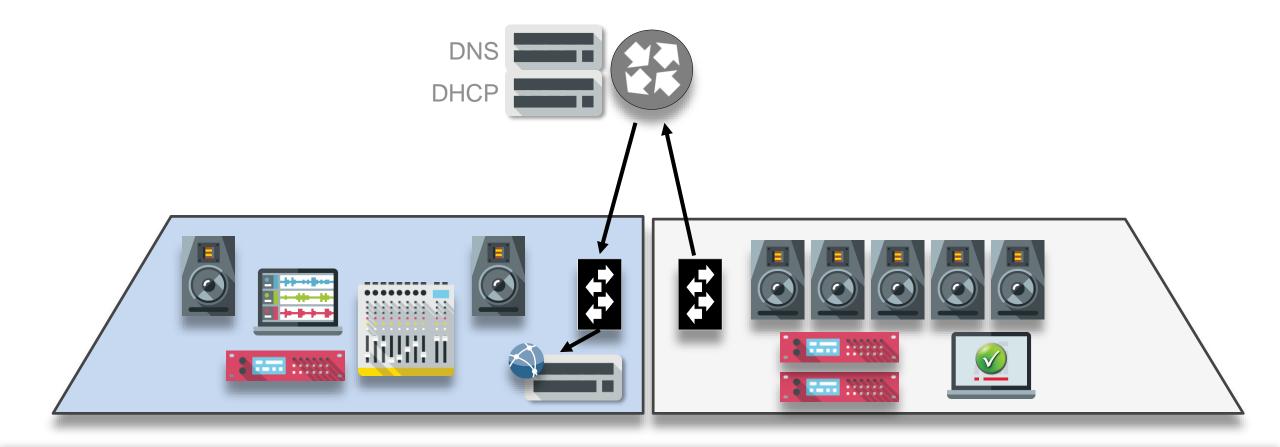


Dante Domain Manager Discovery: Single Subnet

 Dante uses mDNS to discover devices on the network. The "m" stands for multicast. Subscription Address/Port: 224.0.0.251:5353



Dante Domain Manager Discovery: Multiple Subnets – DNS-SD





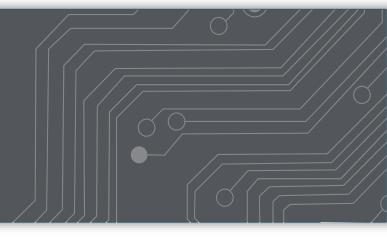
The following example is for Dante controllers, using the domain name ddm :

Service	Proto Name	TTL	Class	Record	Priority	Weight	Port	Target
<pre>defaultdante-ddm-c</pre>	tcp.ddm.	3600	IN	SRV	0	0	8443	ddm.ddm
<pre>defaultdante-ddm-c</pre>	tcp.ddm.	3600	IN	TXT	(())			

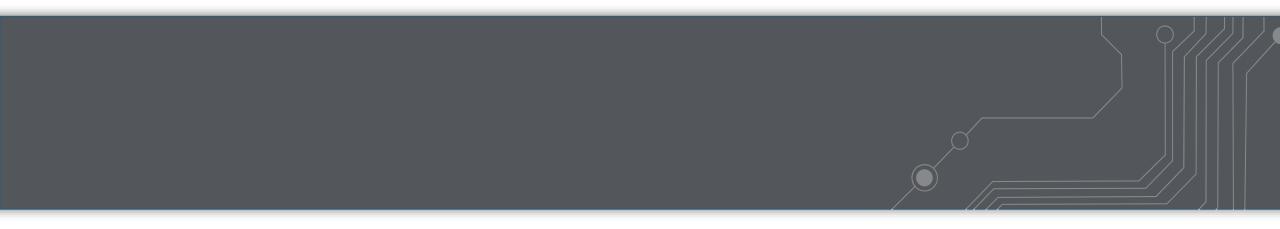
The following example is for Dante devices, using the domain name ddm :

Service	Proto Name	TTL	Class	s Record	Priority	Weight	Port	Target
<pre>defaultdante-ddm-d</pre>	udp.ddm.	3600	IN	SRV	0	0	8000	ddm.ddm
<pre>defaultdante-ddm-d</pre>	udp.ddm.	3600	IN	TXT				





Dante Domain Manager: Clocking Considerations



Clocking: Single Subnet Domains & Networks

- Clocking is on a per domain basis
 - Enrolling a device in a domain means it will follow the clock master in it's domain
 - A device in a different domain, but in the same IP subnet will be ignored
 - Allows you to break up "flat" networks into multiple clocking domains
- Multicast PTP is used by default
- Uses the same clock election method as an unmanaged network
 - Can be customized in in Dante Controller/Dante Domain Manager (i.e. Preferred Master and/or Enable Sync to External)

			Routing Device	e Info Clock Sta	tus Network S	Status Events			
Device Name	Sync	Mute	Clock Source	Domain Status	Primary Status	Secondary Status	AES67 Status	Preferred Master	Enable Sync To External
192.168.1.0/24						Junto	Junus		
DSP			Dante	Disabled	Master	N/A	Disabled	Image: A start of the start	N/A
Table-Mic			Dante	Disabled	Slave	N/A	N/A		N/A
Zoom			Dante	Disabled	Slave	N/A	N/A		N/A

Clocking: Multiple Subnet Domains

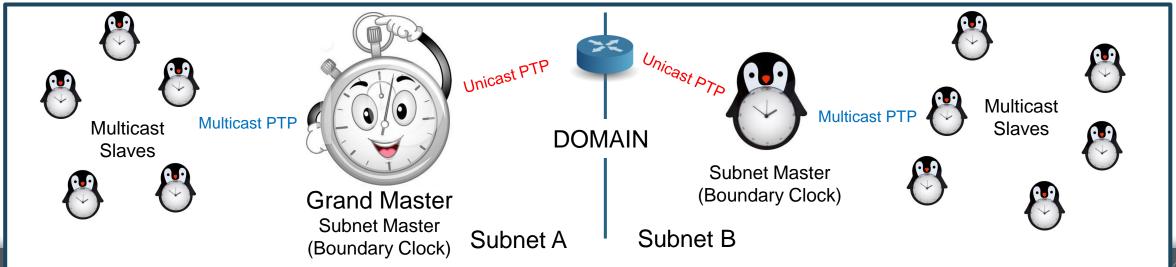
- When You Enroll a Device From a Different Subnet into a Domain:
 - The DDM server will alert you clocking needs to be configured.
 - Navigate to the **Domain** page to adjust clocking.
 - You can click Auto-Configure to have DDM setup the clocking automatically
 - You can manually configure the clocking in **Advanced Settings**

	ast clocking capable dev ed in subnet 192.168.2.0 MANAGE CLOCK S	/24 in Background Music
	MANAGE CLOCK	
Settings		ADVANCED SETTINGS
Warning! There are mu	ultiple (2) grandmaster devices.	
CLOCKING TYPE	Multi-subnet	AUTO-CONFIGURE
GRAND MASTERS	Mixer and 1 other.	
Allow association with	pre v4.0 firmware devices	

Clocking: Multiple Subnet Domains

In the case of domains that span multiple subnets:

- One Grand Master clock device is automatically elected (or manually specified)
- One "boundary clock" device will be elected (or specified) for each subnet
 - The boundary clocks receive unicast PTP from the Grand Master
 - The boundary clocks transmit multicast PTP to the Slaves within their subnet
 - Note: The Grand Master clock can act as the boundary clock for its own subnet



Clocking: Advanced Options

- You can define which devices you wish to act as subnet masters (boundary clocks) on the Advanced Clocking options page by enabling unicast clocking for those specific devices.
- A backup unicast clocking device is encouraged in each subnet.

bnet 192.168.1.0/24			ASSIGN ZONE
			ASSIGN ZONE
DEVICE NAME	STATUS	UNICAST CLOCKING	CUSTOMIZE CLOCKING
Mixer	¢0 0¢		Customise
MusicPlayback			Customise
AnnouncementMic			Customise
Zone2Amp		×	Customise
bnet 192.168.2.0/24			ASSIGN ZONE
DEVICE NAME	STATUS	UNICAST CLOCKING	CUSTOMIZE CLOCKING
DSP	≌ ③+		Customise
Zone1Amp			Customise

150

Clocking: Dante Controller View

- The Grand Master Clock for the domain is shown at the top.
- In the Clock status tab the Domain Grand Master clock is shown as Master in the Domain Status column and is shown
- Boundary Clocks are listed as Master in the Primary (and Secondary if applicable) Column(s)
- Note: If the Grandmaster clock for the domain is in a different domain (i.e. through Shared Audio Groups) or a non Dante device Dante Controller may display Unknown as Grand Master Clock

			Dante	Controller - Net	work View				
ile Device View	Help								
	.	± 💧 🌒	Grand Mast Clock: Zone:	n	omain: Pa	ging	ᅌ 👤 ka	t (Site Adr	ninistrator)
		Routing	Device Info	Clock Status	Network S	status Events			
Device Name	Sync	Mute	Clock Source	Domain Status	Primary Status	Secondary Status	AES67 Status	Preferr Master	Enable Sync To External
192.168.0.0/24									
Zone1-DSP			Dante	Master	Master	Link down	Disabled		N/A
Zone1-Speaker-01			Dante	N/A	Slave	N/A	N/A		N/A
Zone1-Speaker-02			Dante	N/A	Slave	N/A	N/A		N/A
192.168.1.0/24									
Zone2–DSP			Dante	Slave	Master	N/A	Disabled		N/A
Zone2-Speaker			Dante	Standby	Slave	N/A	N/A		N/A
192.168.5.0/24									
AnnoucementMic			Dante	N/A	Slave	N/A	N/A		N/A
PlaybackMonitor			Dante	Slave	Master	N/A	N/A		N/A
SystemPlayback			Dante	Standby	Slave	N/A	N/A		N/A
192.168.6.0/24									
Zone3–DSP			Dante	Slave	Master	N/A	Disabled		N/A
Zone3-Speaker-01			Dante	Standby	Slave	N/A	N/A		N/A
Zone3-Speaker-02			Dante	Disabled	Slave	N/A	N/A		N/A

P: 📃

Unmanaged Multicast Bandwidth: 0 bps 🛛 Event Log: 📃 Clock Status Monitor: 📒

Clocking: Devices Capable Of Becoming A Boundary Clock

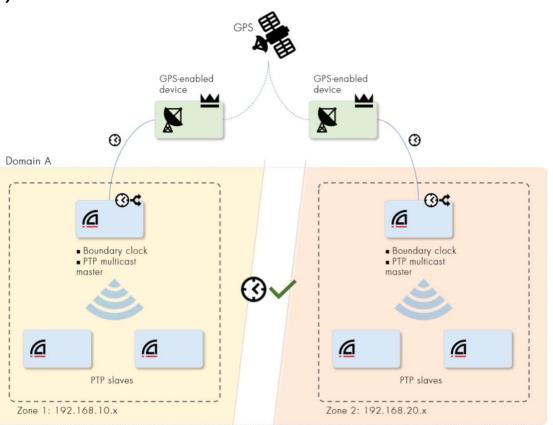
Not all Dante devices are capable of becoming a boundary clock:

- Devices associated in domains in legacy mode (pre 4.0 firmware)
- Computers running DVS or Via
- Legacy Ultimo devices
 - Note: Ultimo X and adapter module chipsets can but more powerful chipsets (i.e. Brooklyn II) should be preferred.
 - Chipset type can be determined in Dante Control Device View > Status Tab
 - Legacy Ultimo Devices are listed as Ultimo or Ultimo4
 - Ultimo X devices are listed as UltimoX or UltimoX4

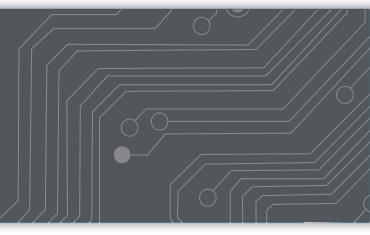


Clocking: Advanced Clocking Zones

- Zones enable subnets in a domain to be independently clocked by an external clock sources (Example: GPS)
- Zoned domains do not have a requirement for unicast clocking to be enable between zones
- Zones can be clocked independently by a shared non-local clock source
 - This enables audio in geographically separated zones to be fully synchronized





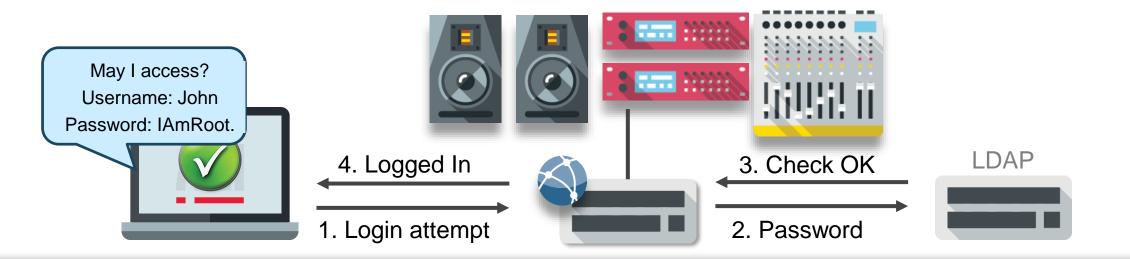


Authentication: LDAP

Audinate

What is LDAP?

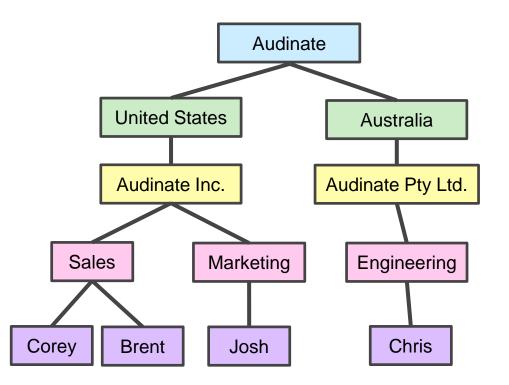
- LDAP (Lightweight Directory Access Protocol) is a software protocol for enabling anyone to locate organizations, individuals, and other resources such as files and devices in a network.
- LDAP is commonly used to provide a central place to store user names and passwords allowing many different applications and services to connect to the LDAP server to validate users.



LDAP Directory Organization

An LDAP directory is organized in a simple "tree" hierarchy consisting of the following levels:

- The **root** directory (the starting place or the source of the tree)
- Countries
- Organizations
- **Organizational units** (divisions, departments, and so forth)
- **Individuals** (which includes people, files, and shared resources such as printers)



LDAP vs. Active Directory

- Active Directory (AD) is a Microsoft product that consists of several services that run on Windows Server to manage permissions and access to networked resources.
 - Contains information about every user account on the entire network
 - Treats each user account as an object
 - Each user object has multiple attributes (i.e. first name, last name, email address, phone number)
- LDAP is the protocol that Exchange Server uses to extract the data from the AD database in a usable format.
 - LDAP uses a relatively simple, string-based query to extract information from Active Directory.

Connecting to an LDAP Server

- To connect to an LDAP server go to Settings/External Services
- The LDAP account connected must have sufficient permissions to search the LDAP database and read all relevant user records – write access is not required

LDAP		SAVE CHANGES	CANCEL EDITING						
STATUS	Enabled								
SERVER DETAILS	HOSTNAME*	PORT*	ENCRYPTION NONE						
CREDENTIALS	READ-ONLY BIND*								
	PASSWORD*	TEST CONNECTIO	IN						
USER OBJECT ATTRIBUTES	SEARCH ROOT (BASE DN)*								
	LOGIN NAME ATTRIBUTE* EMAIL ATTRIBU	JTE* NAME A	TTRIBUTE*						

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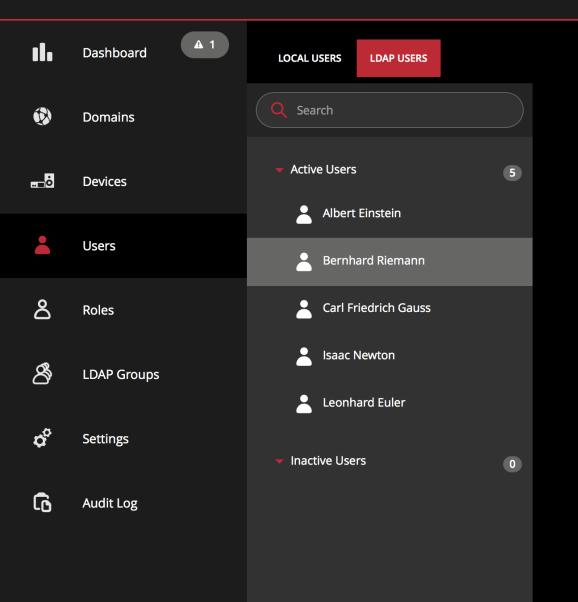
Dante Domain Manager

🥐 🖬 admin -

ıl.	Dashboard 🔒 1	Q Search	D	etails				
٨	Domains	S Operators		NAME*	IT Staff			
	Devices	AV Manager AV Faculty		LDAP QUERY*	(uid=euler)			
*	Users	8 IT Staff		TEST QUERY				
۵	Roles		D	rivileges				
තී	LDAP Groups			IIVIIEges				
¢	Settings			DEFAULT ROLE		Domain Administrator	•)
6	Audit Log			DOMAIN-SPECIFIC PRIVILEGES		ROLE	ADD	DOMAIN ROLE
				DOMAIN ProductionStudio	•	None	•	REMOVE
				Auditorium	•	Guest	•	REMOVE
Dante Do	main Manager v1.0	ADD GROUP DELETE GROUP						

Dante Domain Manager

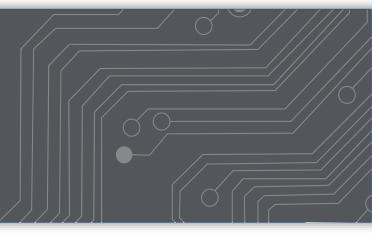




Thu Dec 20 2018 4:08:05 PM	User Bernhard	Riemann logged in to the admin	interface	
Tue Dec 18 2018 4:39:37 PM	User Bernhard	Riemann logged out of the adm	in interface	
Tue Dec 18 2018 4:39:26 PM	User Bernhard	Riemann logged in to the admin	interface	
ivileges				
DEFAULT ROLE		Domain Administrator	~	
	ES	Domain Administrator		DOMAIN ROLE
DEFAULT ROLE	ES	Domain Administrator		DOMAIN ROLE
DEFAULT ROLE	ES			DOMAIN ROLE







Monitoring: SNMP



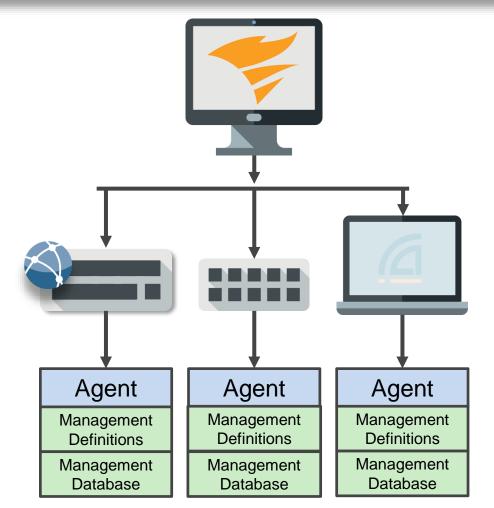
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What is SNMP?

- Simple Network Management Protocol (SNMP) is a widely accepted protocol used to manage and monitor network elements.
- Allows multiple network enabled devices to be monitored from a "single pane of glass."
- SNMP is implemented on a wide range of hardware including network devices such as switches, bridges, routers, gateways, servers and also on endpoint equipment such as printers and computers.

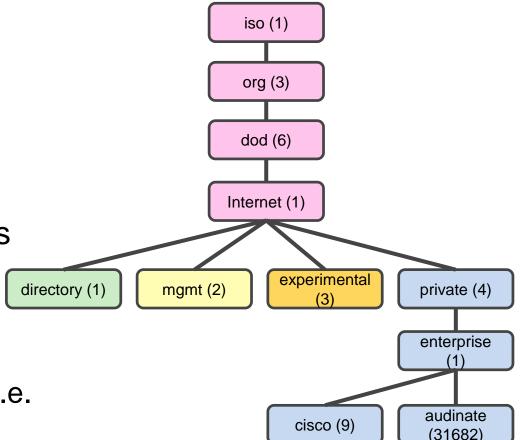
SNMP Basic Components

- **SNMP Manager:** Typically a computer or server that is used to run one or more network management systems. Queries and receives responses from the agents.
- **Managed Devices:** A managed device or network element that requires some form of monitoring and management. e.g. Routers, Switches, Servers, etc.
- **SNMP Agent:** A program packaged within a managed device that allows it to collect information from the device locally and makes it available to the SNMP manager when queried for.



The Management Information Database (MIB)

- Every SNMP agent maintains an information database describing the managed device parameters.
- MIB files are the set of questions that a SNMP Manager can ask the agent.
- The MIB is mapped in a hierarchy expressed as an address system.
 - Each address is called an object ID or (OID)
 - Addresses rely on inheritance, i.e. root is 1 an nodes beneath will also include 1 in their label i.e. 1.1, 1.2, 1.3 and so on.
 - Standard address for internet resources is 1.3.6.1



DDM's SNMP INTEGRATION

- Set up on the Settings/External Services page
- When enabled, DDM becomes a read-only SNMP agent.
- The MIB (available from the Support Portal) can be polled by the external SNMP management system to identify the specifics of the change. This could trigger alarms or other actions
- Status information available in the DDM MIB includes:
 - Core DDM functionality
 - Licensing
 - External services
 - Domains and devices
- DDM supports SNMPv2c

SNMP		SAVE CHANGES	CANCEL EDITING
STATUS	Enabled		
COMMUNITY PASSWORD	public		
SYSTEM CONTACT	Kat		
SYSTEM LOCATION	Server Room		
NOTIFICATION ENDPOINTS		l	ADD ENDPOINT
HOSTNAME		PORT	
192.168.1.3		162	

165

DDM -

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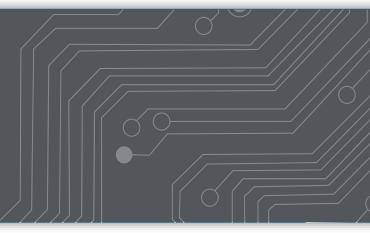
⊪!* ☆ ☞ 🛱 🌩 🖵 ② Last 6 hours Refresh every 5s ♀ ♂

			-								
Domain Name 🔺	Enrolled Devices	C	offline Devices	Latenc	y Errors		Clocking	Errors	Subscript	ion Errors	
Auditorium	0	C	0	0			<u>0</u>		0		
Background Music	3.00	C	(0			<u>0</u>		0		
Broadcast Studio	0	C		0			0		0		
Meeting Rooms	5.00	1	.00	0			0		0		
	_										
Discovery Service Status					Multicast B	andwidth Usa	je 				
Running											
Device Manager Status											
Running											

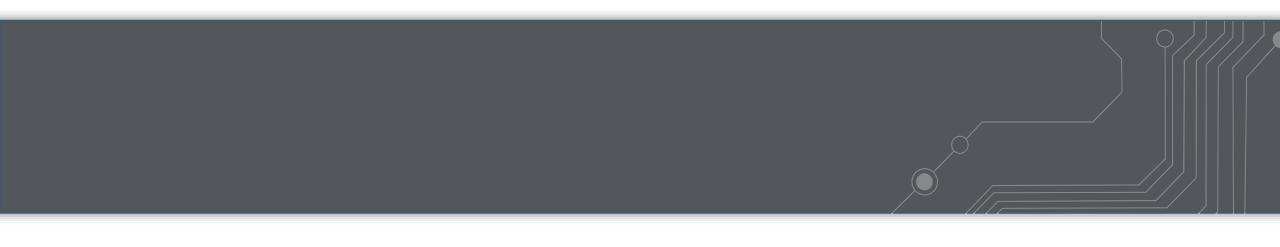
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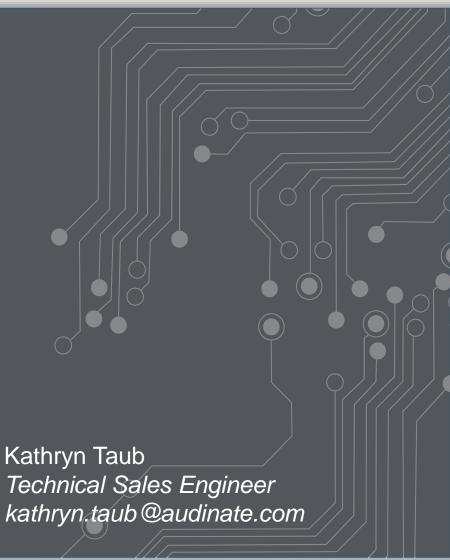




Questions?









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