Dante Technical Overview

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Dante Technical Overview

In this session we will be covering:

- How Dante is implemented into manufacture's products.
- The features and benefits of using Dante
- Introduction to Dante Controller































How is Dante implemented into audio products?











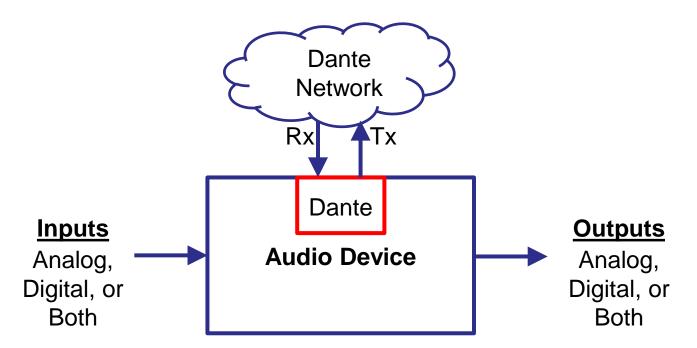








































Several Ways to Incorporate Dante into devices

- Brooklyn II card
 - 8x8, 32x32, & 64x64
 - Gigabit, Primary & Secondary Connections



- **Ultimo Chip**
 - 2x2 & a new 4x4 version
 - 100Mb, & new Gigabit switch option

































Several Ways to Incorporate Dante into devices

- Dante HC
 - 512x512
 - Gigabit, Primary & Secondary Connections



- Dante PCIe Card
 - 128x128
 - Available from Focusrite/RedNet & Yamaha
 - Gigabit
 - Primary & Secondary Connections (Yamaha)



































Several Ways to Incorporate Dante into devices

- Dante Virtual Sound Card
 - Up to 64x64 channels
 - Uses built-in Ethernet
 - Appears as a soundcard
 - Core Audio (Mac)
 - ASIO + WDM (Win)





























Dante is used end to end through the signal chain











































- Auto discovery of devices
 - Dante devices auto discover and are easy to set up
 - Simplified installation and configuration
- One click signal routing
 - Simplified connection management
- User friendly device and channel names
 - Names that can be edited
- Network configuration is stored in the device
 - Routes automatically re-established
 - No need to reprogram when moving equipment































- Sample accurate timing
 - ±1µs playout/capture time alignment
 - Maintained across multiple switch hops
- Multiple sample rates
 - 44.1kHz thru 192kHz, +4.1667%/-4.00%, ±0.1%, etc.
 - Network supports different sample rates at the same time
- High quality, low jitter audio clocks









































- Latency can be as low as 150µs
 - Point to point links
 - Single gigabit switch
- 1ms is a typical default
 - Good for most 1Gbps networks with several switch hops
- Supports different latencies at the same time
 - Not limited to the highest latency device
- Latency is 100% deterministic
 - Always known and consistent































- Glitch-free redundancy
 - Protect from network failures
- Built on Proven IT Standards
 - IEEE 1588 Precision Time Protocol
 - Networked clock synchronization
 - Dynamic Host Configuration Protocol (DHCP)
 - IP address management
 - Diffserv QoS
 - Prioritization of clocking and audio traffic
 - Zero-configuration Networking
 - Multicast DNS, DNS Service Discovery
 - Plug and play service discovery (e.g. Bonjour)
- Dante is Audio Over IP (AOIP)







































Dante Controller

- Simple plug and play signal routing application
- Configure
 - Sample rate
 - Word clock I/O
 - Network latency
 - Clock master preferences
- Diagnostics
 - Link up/down, throughput, errors, clock master changes, etc.
- Freely available to end users/manufacturers

